



OVP Guide to Using Processor Models

Model specific information for
ARM_Cortex-A17MPx3

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The Imperas logo consists of the word 'imperas' in a lowercase, bold, blue sans-serif font. The letter 'i' has a small orange square above it.

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Model Release Status

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Chapter 1

Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners. There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

1.1 Description

ARM Processor Model

1.2 Licensing

Usage of binary model under license governing simulator usage.

Note that for models of ARM CPUs the license includes the following terms:

Licensee is granted a non-exclusive, worldwide, non-transferable, revocable licence to:

If no source is being provided to the Licensee: use and copy only (no modifications rights are granted) the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used

to emulate an ARM based system to run application software in a production or live environment.

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In the case of any Licensee who is either or both an academic or educational institution the purposes shall be limited to internal use.

Except to the extent that such activity is permitted by applicable law, Licensee shall not reverse engineer, decompile, or disassemble this model. If this model was provided to Licensee in Europe, Licensee shall not reverse engineer, decompile or disassemble the Model for the purposes of error correction.

The License agreement does not entitle Licensee to manufacture in silicon any product based on this model.

The License agreement does not entitle Licensee to use this model for evaluating the validity of any ARM patent.

Source of model available under separate Imperas Software License Agreement.

1.3 Limitations

Instruction pipelines are not modeled in any way. All instructions are assumed to complete immediately. This means that instruction barrier instructions (e.g. ISB, CP15ISB) are treated as NOPs, with the exception of any undefined instruction behavior, which is modeled. The model does not implement speculative fetch behavior. The branch cache is not modeled.

Caches and write buffers are not modeled in any way. All loads, fetches and stores complete immediately and in order, and are fully synchronous (as if the memory was of Strongly Ordered or Device-nGnRnE type). Data barrier instructions (e.g. DSB, CP15DSB) are treated as NOPs, with the exception of any undefined instruction behavior, which is modeled. Cache manipulation instructions are implemented as NOPs, with the exception of any undefined instruction behavior, which is modeled.

Real-world timing effects are not modeled: all instructions are assumed to complete in a single cycle.

Performance Monitors are implemented as a register interface only except for the cycle counter, which is implemented assuming one instruction per cycle.

TLBs are architecturally-accurate but not device accurate. This means that all TLB maintenance and address translation operations are fully implemented but the cache is larger than in the real device.

This model does not implement a GIC block internally and must be connected to an externally-modeled GIC if required. No models of GIC blocks are currently implemented in OVP.

1.4 Verification

Models have been extensively tested by Imperas. ARM Cortex-A models have been successfully used by customers to simulate SMP Linux, Ubuntu Desktop, VxWorks and ThreadX on Xilinx Zynq virtual platforms.

1.5 Features

The precise set of implemented features in the model is defined by ID registers. Use overrides to modify these if required (for example override_PFR0 or override_AA64PFR0_EL1).

1.5.1 Core Features

Thumb-2 instructions are supported.

Trivial Jazelle extension is implemented.

Virtualization extensions are implemented.

1.5.2 Memory System

Large physical address extension is implemented.

Security extensions are implemented (also known as TrustZone). Non-secure accesses can be made visible externally by connecting the processor to a 41-bit physical bus, in which case bits 39..0 give the true physical address and bit 40 is the NS bit.

VMSA stage 1 secure, non-secure and Hypervisor address translation is implemented. VMSA stage 2 address translation is implemented.

TLB behavior is controlled by parameter ASIDCacheSize. If this parameter is 0, then an unlimited number of TLB entries will be maintained concurrently. If this parameter is non-zero, then only TLB entries for up to ASIDCacheSize different ASIDs will be maintained concurrently initially; as new ASIDs are used, TLB entries for less-recently used ASIDs are deleted, which improves model performance in some cases (especially when 16-bit ASIDs are in use). If the model detects that the TLB entry cache is too small (entry ejections are very frequent), it will increase the cache size automatically. In this variant, ASIDCacheSize is 8

1.5.3 Advanced SIMD and Floating-Point Features

SIMD and VFP instructions are implemented.

The model implements trapped exceptions if FPTrap is set to 1 in MVFR0 (for AArch32) or MVFR0_EL1 (for AArch64). When floating point exception traps are taken, cumulative exception flags are not updated (in other words, cumulative flag state is always the same as prior to instruction execution, even for SIMD instructions). When multiple enabled exceptions are raised by a single floating point operation, the exception reported is the one in least-significant bit position in FPSCR

(for AArch32) or FPCR (for AArch64). When multiple enabled exceptions are raised by different SIMD element computations, the exception reported is selected from the lowest-index-number SIMD operation. Contact Imperas if requirements for exception reporting differ from these.

Trapped exceptions not are implemented in this variant (FPTrap=0)

1.5.4 Generic Timer

Generic Timer is present. Use parameter “override_timerScaleFactor” to specify the counter rate as a fraction of the processor MIPS rate (e.g. 10 implies Generic Timer counters increment once every 10 processor instructions).

1.5.5 Generic Interrupt Controller

This model can be connected to an externally-modeled GIC if required. Use parameters “override_FILASTARTRS” and “override_FILAENDRS” to specify the reset physical address range of the memory-mapped peripheral block in the secure address space. Use parameters “override_FILASTARTRNS” and “override_FILAENDRNS” to specify the reset physical address range of the memory-mapped peripheral block in the non-secure address space. The memory-mapped block must be connected to the 32-bit GICRegisters bus port. Secure register accesses are at offset 0x0 on this bus; non-secure accesses are at offset 0x80000000 on this bus

1.6 Debug Mask

It is possible to enable model debug features in various categories. This can be done statically using the “override_debugMask” parameter, or dynamically using the “debugflags” command. Enabled debug features are specified using a bitmask value, as follows:

Value 0x004: enable debugging of MMU/MPU mappings.

Value 0x080: enable debugging of all system register accesses.

Value 0x100: enable debugging of all traps of system register accesses.

Value 0x200: enable verbose debugging of other miscellaneous behavior (for example, the reason why a particular instruction is undefined).

Value 0x400: enable debugging of Performance Monitor timers

Value 0x800: enable dynamic validation of TLB entries against in-memory page table contents (finds some classes of error where page table entries are updated without a subsequent flush of affected TLB entries).

All other bits in the debug bitmask are reserved and must not be set to non-zero values.

1.7 AArch32 Unpredictable Behavior

Many AArch32 instruction behaviors are described in the ARM ARM as CONSTRAINED UNPREDICTABLE. This section describes how such situations are handled by this model.

1.7.1 Equal Target Registers

Some instructions allow the specification of two target registers (for example, double-width SMULL, or some VMOV variants), and such instructions are CONSTRAINED UNPREDICTABLE if the same target register is specified in both positions. In this model, such instructions are treated as UNDEFINED.

1.7.2 Floating Point Load/Store Multiple Lists

Instructions that load or store a list of floating point registers (e.g. VSTM, VLDM, VPUSH, VPOP) are CONSTRAINED UNPREDICTABLE if either the uppermost register in the specified range is greater than 32 or (for 64-bit registers) if more than 16 registers are specified. In this model, such instructions are treated as UNDEFINED.

1.7.3 Floating Point VLD[2-4]/VST[2-4] Range Overflow

Instructions that load or store a fixed number of floating point registers (e.g. VST2, VLD2) are CONSTRAINED UNPREDICTABLE if the upper register bound exceeds the number of implemented floating point registers. In this model, these instructions load and store using modulo 32 indexing (consistent with AArch64 instructions with similar behavior).

1.7.4 If-Then (IT) Block Constraints

Where the behavior of an instruction in an if-then (IT) block is described as CONSTRAINED UNPREDICTABLE, this model treats that instruction as UNDEFINED.

1.7.5 Use of R13

In architecture variants before ARMv8, use of R13 was described as CONSTRAINED UNPREDICTABLE in many circumstances. From ARMv8, most of these situations are no longer considered unpredictable. This model allows R13 to be used like any other GPR, consistent with the ARMv8 specification.

1.7.6 Use of R15

Use of R15 is described as CONSTRAINED UNPREDICTABLE in many circumstances. This model allows such use to be configured using the parameter “unpredictableR15” as follows:

Value “undefined”: any reference to R15 in such a situation is treated as UNDEFINED;

Value “nop”: any reference to R15 in such a situation causes the instruction to be treated as a NOP;

Value “raz_wi”: any reference to R15 in such a situation causes the instruction to be treated as a RAZ/WI (that is, R15 is read as zero and write-ignored);

Value “execute”: any reference to R15 in such a situation is executed using the current value of R15 on read, and writes to R15 are allowed (but are not interworking).

Value “assert”: any reference to R15 in such a situation causes the simulation to halt with an assertion message (allowing any such unpredictable uses to be easily identified).

In this variant, the default value of “unpredictableR15” is “undefined”.

1.7.7 Unpredictable Instructions in Some Modes

Some instructions are described as CONSTRAINED UNPREDICTABLE in some modes only (for example, MSR accessing SPSR is CONSTRAINED UNPREDICTABLE in User and System modes). This model allows such use to be configured using the parameter “unpredictableModal”, which can have values “undefined” or “nop”. See the previous section for more information about the meaning of these values.

In this variant, the default value of “unpredictableModal” is “nop”.

1.8 Integration Support

This model implements a number of non-architectural pseudo-registers and other features to facilitate integration.

1.8.1 Memory Transaction Query

Two registers are intended for use within memory callback functions to provide additional information about the current memory access. Register transactPL indicates the processor execution level of the current access (0-3). Note that for load/store translate instructions (e.g. LDRT, STRT) the reported execution level will be 0, indicating an EL0 access. Register transactAT indicates the type of memory access: 0 for a normal read or write; and 1 for a physical access resulting from a page table walk.

1.8.2 Page Table Walk Query

A banked set of registers provides information about the most recently completed page table walk. There are up to six banks of registers: bank 0 is for stage 1 walks, bank 1 is for stage 2 walks, and banks 2-5 are for stage 2 walks initiated by stage 1 level 0-3 entry lookups, respectively. Banks 1-5 are present only for processors with virtualization extensions. The currently active bank can be set using register PTWBankSelect. Register PTWBankValid is a bitmask indicating which banks contain valid data: for example, the value 0xb indicates that banks 0, 1 and 3 contain valid data.

Within each bank, there are registers that record addresses and values read during that page table walk. Register PTWBase records the table base address, register PTWInput contains the input address that starts a walk, register PTWOutput contains the result address and register PTWPgSize contains the page size (PTWOutput and PTWPgSize are valid only if the page table walk completes). Registers PTWAddressL0-PTWAddressL3 record the addresses of level 0 to level 3 entries read, respectively. Register PTWAddressValid is a bitmask indicating which address registers contain valid data: bits 0-3 indicate PTWAddressL0-PTWAddressL3, respectively, bit 4 indicates PTWBase, bit 5 indicates PTWInput, bit 6 indicates both PTWOutput and PTWPgSize. For example, the value 0x73 indicates that PTWBase, PTWInput, PTWOutput, PTWPgSize and PTWAddressL0-L1 are valid but PTWAddressL2-L3 are not. Register PTWAddressNS is a bitmask indicating whether an address is in non-secure memory: bits 0-3 indicate PTWAddressL0-PTWAddressL3, respectively, bit 4 indicates PTWBase, bit 6 indicates PTWOutput (PTWInput is a VA and thus has no secure/non-secure info). Registers PTWValueL0-PTWValueL3 contain page table entry values read at level 0 to level 3. Register PTWValueValid is a bitmask indicating which value registers contain valid data: bits 0-3 indicate PTWValueL0-PTWValueL3, respectively.

1.8.3 Artifact Page Table Walks

Registers are also available to enable a simulation environment to initiate an artifact page table walk (for example, to determine the ultimate PA corresponding to a given VA). Register PTWI_EL1S initiates a secure EL1 table walk for a fetch. Register PTWD_EL1S initiates a secure EL1 table walk for a load or store (note that current ARM processors have unified TLBs, so these registers are synonymous). Registers PTW[ID]_EL1NS initiate walks for non-secure EL1 accesses. Registers PTW[ID]_EL2 initiate EL2 walks. Registers PTW[ID]_S2 initiate stage 2 walks. Registers PTW[ID]_EL3 initiate AArch64 EL3 walks. Finally, registers PTW[ID]_current initiate current-mode walks (useful in a memory callback context). Each walk fills the query registers described above.

1.8.4 MMU and Page Table Walk Events

Two events are available that allow a simulation environment to be notified on MMU and page table walk actions. Event mmuEnable triggers when any MMU is enabled or disabled. Event pageTableWalk triggers on completion of any page table walk (including artifact walks).

1.8.5 Artifact Address Translations

A simulation environment can trigger an artifact address translation operation by writing to the architectural address translation registers (e.g. ATS1CPR). The results of such translations are written to an integration support register artifactPAR, instead of the architectural PAR register. This means that such artifact writes will not perturb architectural state.

1.8.6 TLB Invalidation

A simulation environment can cause TLB state for one or more address translation regimes in the processor to be flushed by writing to the artifact register ResetTLBs. The argument is a bitmask

value, in which non-zero bits select the TLBs to be flushed, as follows:

- Bit 0: EL0/EL1 stage 1 secure TLB
- Bit 1: EL0/EL1 stage 1 non-secure TLB
- Bit 2: EL2 stage 1 non-secure TLB
- Bit 3: EL0/EL1 stage 2 non-secure TLB

1.8.7 Halt Reason Introspection

An artifact register `HaltReason` can be read to determine the reason or reasons that a processor is halted. This register is a bitfield, with the following encoding: bit 0 indicates the processor has executed a wait-for-event (WFE) instruction; bit 1 indicates the processor has executed a wait-for-interrupt (WFI) instruction; and bit 2 indicates the processor is held in reset.

1.8.8 System Register Access Monitor

If parameter “enableSystemMonitorBus” is True, an artifact 32-bit bus “SystemMonitor” is enabled for each PE. Every system register read or write by that PE is then visible as a read or write on this artifact bus, and can therefore be monitored using callbacks installed in the client environment (use `opBusReadMonitorAdd`/`opBusWriteMonitorAdd` or `icmAddBusReadCallback`/`icmAddBusWriteCallback`, depending on the client API). The format of the address on the bus is as follows:

- bits 31:26 - zero
- bit 25 - 1 if AArch64 access, 0 if AArch32 access
- bit 24 - 1 if non-secure access, 0 if secure access
- bits 23:20 - CRm value
- bits 19:16 - CRn value
- bits 15:12 - op2 value
- bits 11:8 - op1 value
- bits 7:4 - op0 value (AArch64) or coprocessor number (AArch32)
- bits 3:0 - zero

As an example, to view non-secure writes to writes to `CNTFRQ_EL0` in AArch64 state, install a write monitor on address range `0x020e0330:0x020e0333`.

1.8.9 System Register Implementation

If parameter “enableSystemBus” is True, an artifact 32-bit bus “System” is enabled for each PE. Slave callbacks installed on this bus can be used to implement modified system register behavior (use `opBusSlaveNew` or `icmMapExternalMemory`, depending on the client API). The format of the

address on the bus is the same as for the system monitor bus, described above.

Chapter 2

Configuration

2.1 Location

This model's VLVN is arm.ovpworld.org/processor/arm/1.0.

The model source is usually at:

\$IMPERAS_HOME/ImperasLib/source/arm.ovpworld.org/processor/arm/1.0

The model binary is usually at:

\$IMPERAS_HOME/lib/\$IMPERAS_ARCH/ImperasLib/arm.ovpworld.org/processor/arm/1.0

2.2 GDB Path

The default GDB for this model is: \$IMPERAS_HOME/lib/\$IMPERAS_ARCH/gdb/arm-none-eabi-gdb.

2.3 Semi-Host Library

The default semi-host library file is arm.ovpworld.org/semitesting/armNewlib/1.0

2.4 Processor Endian-ness

This model can be set to either endian-ness (normally by a pin, or the ELF code).

2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

2.6 Processor ELF code

The ELF code supported by this model is: 0x28.

Chapter 3

All Variants in this model

This model has these variants

| Variant | Description |
|-------------|-------------|
| ARMv4T | |
| ARMv4xM | |
| ARMv4 | |
| ARMv4TxM | |
| ARMv5xM | |
| ARMv5 | |
| ARMv5TxM | |
| ARMv5T | |
| ARMv5TExP | |
| ARMv5TE | |
| ARMv5TEJ | |
| ARMv6 | |
| ARMv6K | |
| ARMv6T2 | |
| ARMv6KZ | |
| ARMv7 | |
| ARM7TDMI | |
| ARM7EJ-S | |
| ARM720T | |
| ARM920T | |
| ARM922T | |
| ARM926EJ-S | |
| ARM940T | |
| ARM946E | |
| ARM966E | |
| ARM968E-S | |
| ARM1020E | |
| ARM1022E | |
| ARM1026EJ-S | |
| ARM1136J-S | |
| ARM1156T2-S | |

| | |
|----------------|------------------------------|
| ARM1176JZ-S | |
| Cortex-R4 | |
| Cortex-R4F | |
| Cortex-R82MPx1 | |
| Cortex-R82MPx2 | |
| Cortex-R82MPx3 | |
| Cortex-R82MPx4 | |
| Cortex-R82MPx5 | |
| Cortex-R82MPx6 | |
| Cortex-R82MPx7 | |
| Cortex-R82MPx8 | |
| Cortex-A5UP | |
| Cortex-A5MPx1 | |
| Cortex-A5MPx2 | |
| Cortex-A5MPx3 | |
| Cortex-A5MPx4 | |
| Cortex-A8 | |
| Cortex-A9UP | |
| Cortex-A9MPx1 | |
| Cortex-A9MPx2 | |
| Cortex-A9MPx3 | |
| Cortex-A9MPx4 | |
| Cortex-A7UP | |
| Cortex-A7MPx1 | |
| Cortex-A7MPx2 | |
| Cortex-A7MPx3 | |
| Cortex-A7MPx4 | |
| Cortex-A15UP | |
| Cortex-A15MPx1 | |
| Cortex-A15MPx2 | |
| Cortex-A15MPx3 | |
| Cortex-A15MPx4 | |
| Cortex-A17MPx1 | |
| Cortex-A17MPx2 | |
| Cortex-A17MPx3 | (described in this document) |
| Cortex-A17MPx4 | |
| AArch32 | |
| AArch64 | |
| Cortex-A32MPx1 | |
| Cortex-A32MPx2 | |
| Cortex-A32MPx3 | |
| Cortex-A32MPx4 | |
| Cortex-A35MPx1 | |
| Cortex-A35MPx2 | |
| Cortex-A35MPx3 | |

| |
|----------------|
| Cortex-A35MPx4 |
| Cortex-A53MPx1 |
| Cortex-A53MPx2 |
| Cortex-A53MPx3 |
| Cortex-A53MPx4 |
| Cortex-A55MPx1 |
| Cortex-A55MPx2 |
| Cortex-A55MPx3 |
| Cortex-A55MPx4 |
| Cortex-A57MPx1 |
| Cortex-A57MPx2 |
| Cortex-A57MPx3 |
| Cortex-A57MPx4 |
| Cortex-A72MPx1 |
| Cortex-A72MPx2 |
| Cortex-A72MPx3 |
| Cortex-A72MPx4 |
| Cortex-A73MPx1 |
| Cortex-A73MPx2 |
| Cortex-A73MPx3 |
| Cortex-A73MPx4 |
| Cortex-A75MPx1 |
| Cortex-A75MPx2 |
| Cortex-A75MPx3 |
| Cortex-A75MPx4 |
| MultiCluster |

Table 3.1: All Variants in this model

Chapter 4

Bus Master Ports

This model has these bus master ports.

| Name | min | max | Connect? | Description |
|--------------|-----|-----|-----------|----------------------------------|
| INSTRUCTION | 32 | 41 | mandatory | |
| DATA | 32 | 41 | optional | |
| GICRegisters | 32 | 32 | optional | GIC memory-mapped register block |

Table 4.1: Bus Master Ports

Chapter 5

Bus Slave Ports

This model has no bus slave ports.

Chapter 6

Net Ports

This model has these net ports.

| Name | Type | Connect? | Description |
|-------------------|--------|----------|---|
| EVENTI | input | optional | Event input signal, active on rising edge |
| EVENTO | output | optional | Event output signal, active on rising edge |
| CNTVIRQ_CPU0 | output | optional | EL1 Virtual timer event (active high) |
| CNTPSIRQ_CPU0 | output | optional | EL3 Physical timer event (active high) |
| CNTPNSIRQ_CPU0 | output | optional | EL1 Physical timer event (active high) |
| CNTPHPIRQ_CPU0 | output | optional | Non-secure EL2 Physical timer event (active high) |
| CLUSTERIDAFF1 | input | optional | Configure MPIDR.Aff1 |
| CLUSTERIDAFF2 | input | optional | Configure MPIDR.Aff2 |
| VINITHI_CPU0 | input | optional | Configure HIVECS mode (SCTRLR.V) |
| CFGEND_CPU0 | input | optional | Configure exception endianness (SCTRLR.EE) |
| TEINIT_CPU0 | input | optional | Configure exception state at reset (SCTRLR.TE) |
| reset_CPU0 | input | optional | Processor reset, active high |
| fiq_CPU0 | input | optional | FIQ interrupt, active high (negation of nFIQ) |
| irq_CPU0 | input | optional | IRQ interrupt, active high (negation of nIRQ) |
| sei_CPU0 | input | optional | System error interrupt, active on rising edge (negation of nSEI) |
| vfiq_CPU0 | input | optional | Virtual FIQ interrupt, active high (negation of nVFIQ) |
| virq_CPU0 | input | optional | Virtual IRQ interrupt, active high (negation of nVIRQ) |
| vsei_CPU0 | input | optional | Virtual system error interrupt, active on rising edge (negation of nVSEI) |
| AXI_SLVERR_CPU0 | input | optional | AXI external abort type (DECERR=0, SLVERR=1) |
| CP15SDISABLE_CPU0 | input | optional | CP15SDISABLE (active high) |
| CNTVIRQ_CPU1 | output | optional | EL1 Virtual timer event (active high) |

| | | | |
|-------------------|--------|----------|---|
| CNTPSIRQ_CPU1 | output | optional | EL3 Physical timer event (active high) |
| CNTPNSIRQ_CPU1 | output | optional | EL1 Physical timer event (active high) |
| CNTPHPIRQ_CPU1 | output | optional | Non-secure EL2 Physical timer event (active high) |
| VINITHI_CPU1 | input | optional | Configure HIVECS mode (SCTLR.V) |
| CFGEND_CPU1 | input | optional | Configure exception endianness (SCTLR.EE) |
| TEINIT_CPU1 | input | optional | Configure exception state at reset (SCTLR.TE) |
| reset_CPU1 | input | optional | Processor reset, active high |
| fiq_CPU1 | input | optional | FIQ interrupt, active high (negation of nFIQ) |
| irq_CPU1 | input | optional | IRQ interrupt, active high (negation of nIRQ) |
| sei_CPU1 | input | optional | System error interrupt, active on rising edge (negation of nSEI) |
| vfiq_CPU1 | input | optional | Virtual FIQ interrupt, active high (negation of nVFIQ) |
| virq_CPU1 | input | optional | Virtual IRQ interrupt, active high (negation of nVIRQ) |
| vsei_CPU1 | input | optional | Virtual system error interrupt, active on rising edge (negation of nVSEI) |
| AXI_SLVERR_CPU1 | input | optional | AXI external abort type (DECERR=0, SLVERR=1) |
| CP15SDISABLE_CPU1 | input | optional | CP15SDISABLE (active high) |
| CNTVIRQ_CPU2 | output | optional | EL1 Virtual timer event (active high) |
| CNTPSIRQ_CPU2 | output | optional | EL3 Physical timer event (active high) |
| CNTPNSIRQ_CPU2 | output | optional | EL1 Physical timer event (active high) |
| CNTPHPIRQ_CPU2 | output | optional | Non-secure EL2 Physical timer event (active high) |
| VINITHI_CPU2 | input | optional | Configure HIVECS mode (SCTLR.V) |
| CFGEND_CPU2 | input | optional | Configure exception endianness (SCTLR.EE) |
| TEINIT_CPU2 | input | optional | Configure exception state at reset (SCTLR.TE) |
| reset_CPU2 | input | optional | Processor reset, active high |
| fiq_CPU2 | input | optional | FIQ interrupt, active high (negation of nFIQ) |
| irq_CPU2 | input | optional | IRQ interrupt, active high (negation of nIRQ) |
| sei_CPU2 | input | optional | System error interrupt, active on rising edge (negation of nSEI) |
| vfiq_CPU2 | input | optional | Virtual FIQ interrupt, active high (negation of nVFIQ) |
| virq_CPU2 | input | optional | Virtual IRQ interrupt, active high (negation of nVIRQ) |

| | | | |
|-------------------|-------|----------|---|
| vsei_CPU2 | input | optional | Virtual system error interrupt, active on rising edge (negation of nVSEI) |
| AXI_SLVERR_CPU2 | input | optional | AXI external abort type (DECERR=0, SLVERR=1) |
| CP15SDISABLE_CPU2 | input | optional | CP15SDISABLE (active high) |

Table 6.1: Net Ports

Chapter 7

FIFO Ports

This model has no FIFO ports.

Chapter 8

Formal Parameters

| Name | Type | Description |
|------------------------|-------------|---|
| variant | Enumeration | Selects variant (either a generic ISA or a specific model) |
| verbose | Boolean | Specify verbosity of output |
| suppressCPSWarnings | Boolean | Suppress duplicate warnings generated using ARM_CP_CPSI or ARM_CP_CPSD message identifiers |
| showHiddenRegs | Boolean | Show hidden registers during register tracing |
| UAL | Boolean | Disassemble using UAL syntax |
| disableGICModel | Boolean | Disable the internal GIC model entirely |
| enableGICv2_64kB_Page | Boolean | Enable 64kB page size for GICv2 memory-mapped register groups (Xilinx Zynq Ultrascale support) |
| enableVFPAtReset | Boolean | Enable vector floating point (SIMD and VFP) instructions at reset. (Enables cp10/11 in CPACR and sets FPEXC.EN) |
| enableSystemBus | Boolean | Add 32-bit artifact System bus port, allowing system registers to be externally implemented |
| enableSystemMonitorBus | Boolean | Add 32-bit artifact SystemMonitor bus port, allowing system register accesses to be externally monitored |
| compatibility | Enumeration | Specify compatibility mode (ISA, gdb or nopSVC) |
| unpredictableR15 | Enumeration | Specify behavior for UNPREDICTABLE uses of AArch32 R15 register (undefined, nop, raz_wi, execute or assert) |
| unpredictableModal | Enumeration | Specify behavior for UNPREDICTABLE instructions in certain AArch32 modes (for example, MRS using SPSR in System mode) (undefined, nop or assert) |
| maxSIMDUnroll | Uns32 | If SIMD operations are supported, specify the maximum number of parallel SIMD operations to unroll (unrolled operations can be faster, but produce more verbose JIT code) |
| override_debugMask | Uns32 | Specifies debug mask, enabling debug output for model components |
| ASIDCacheSize | Uns32 | Specifies the number of different ASIDs for which TLB entries are cached; a value of 0 implies no limit |
| thumbNoCond | Boolean | Specify whether trapped Thumb instructions set CV=1 and COND field in syndrome (if False, both are zero) |
| endian | Endian | Model endian |
| override_numCPUs | Uns32 | Specify the number of cores in a multiprocessor (maximum of 8 for GICv1/GICv2) |
| override_affinityMask | Uns32 | Specify bitmask of implemented affinity bits in format Aff3:Aff2:Aff1:Aff0 (each a byte) |
| override_MPIDR_MT | Boolean | Specifies that processor is multithreaded |
| override_MPIDR_Aff0 | Uns32 | Override Aff0 field in MPIDR/MPIDR_EL1 register |

| | | |
|--------------------------------|---------|--|
| override_MPIDR_Aff1 | Uns32 | Override Aff1 field in MPIDR/MPIDR_EL1 register (also possible by writing CLUSTERIDAFF1 configuration net) |
| override_MPIDR_Aff2 | Uns32 | Override Aff2 field in MPIDR/MPIDR_EL1 register (also possible by writing CLUSTERIDAFF2 configuration net) |
| override_MPIDR_Aff3 | Uns32 | Override Aff3 field in MPIDR_EL1 register (also possible by writing CLUSTERIDAFF3 configuration net) |
| override_fcsePresent | Boolean | Specifies that FCSE is present (if true) |
| override_fpexcDexPresent | Boolean | Specifies that the FPEXC.DEX register field is implemented (if true) |
| override_advSIMDPresent | Boolean | Specifies that Advanced SIMD extensions are present (if true) |
| override_vfpPresent | Boolean | Specifies that VFP extensions are present (if true) |
| override_physicalBits | Uns32 | Specifies the implemented physical bus bits (defaults to connected physical bus width) |
| override_timerScaleFactor | Uns32 | Specifies the fraction of MIPS rate to use for MPCore timers (generic timers or global/local/watchdogs depending on implementation). Defaults to 20 for generic timers, 2 for others |
| override_GICD_NSACRPresent | Boolean | Specifies that optional GICD_NSACR distributor registers are present (GICv2 only) |
| override_GICD_PPISRPresent | Boolean | Specifies that implementation-specific GICD_PPISR distributor register is present (GICv1 ICDPPIS/ICPPISR, GICv1 and GICv2 only) |
| override_GICD_SPISRPresent | Boolean | Specifies that implementation-specific GICD_SPISR distributor registers are present (GICv1 ICDSPIS/ICSPISR) |
| override_GIC_PPIMask | Uns32 | Specify bitmask of implemented PPIs in the GIC (e.g. ID16 is 0x0001, ID31 is 0x8000) |
| override_GICCDISABLE | Boolean | Specify initial value of GICCDISABLE |
| override_SCTLR_V | Boolean | Override SCTLR.V with the passed value (enables high vectors; also configurable using VINITHI pin) |
| override_SCTLR_IE | Boolean | Override SCTLR.IE with the passed value (configures instruction endianness; also configurable using CFGIE pin) |
| override_SCTLR_EE | Boolean | Override SCTLR.EE with the passed value (configures exception data endianness; also configurable using CFGEE pin) |
| override_SCTLR_TE | Boolean | Override SCTLR.TE with the passed value (configures Thumb state for exception handling; also configurable using TEINIT pin) |
| override_SCTLR_NMFI | Boolean | Override SCTLR.NMFI with the passed value (configures NMFI state for exception handling; also configurable using CFGNMFI pin) |
| override_SCTLR_CP15BEN_Present | Boolean | Enable ARMv7 SCTLR.CP15BEN bit (CP15 barrier enable) |
| override_MIDR | Uns32 | Override MIDR/MIDR_EL1 register |
| override_CTR | Uns32 | Override CTR/CTR_EL0 register |
| override_TLBTR | Uns32 | Override TLBTR register |
| override_CLIDR | Uns32 | Override CLIDR/CLIDR_EL1 register |
| override_AIDR | Uns32 | Override AIDR/AIDR_EL1 register |
| override_CBAR | Uns32 | Override Configuration Base Address Register (Corresponds to value on PERIPHBASE input pins) |
| override_PFR0 | Uns32 | Override ID_PFR0/ID_PFR0_EL1 register |
| override_PFR1 | Uns32 | Override ID_PFR1/ID_PFR1_EL1 register |
| override_DFR0 | Uns32 | Override ID_DFR0/ID_DFR0_EL1 register |
| override_AFR0 | Uns32 | Override ID_AFR0/ID_AFR0_EL1 register |
| override_MMFR0 | Uns32 | Override ID_MMFR0/ID_MMFR0_EL1 register |
| override_MMFR1 | Uns32 | Override ID_MMFR1/ID_MMFR1_EL1 register |

| | | |
|-----------------------------|---------|--|
| override_MMFR2 | Uns32 | Override ID_MMFR2/ID_MMFR2_EL1 register |
| override_MMFR3 | Uns32 | Override ID_MMFR3/ID_MMFR3_EL1 register |
| override_ISAR0 | Uns32 | Override ID_ISAR0/ID_ISAR0_EL1 register |
| override_ISAR1 | Uns32 | Override ID_ISAR1/ID_ISAR1_EL1 register |
| override_ISAR2 | Uns32 | Override ID_ISAR2/ID_ISAR2_EL1 register |
| override_ISAR3 | Uns32 | Override ID_ISAR3/ID_ISAR3_EL1 register |
| override_ISAR4 | Uns32 | Override ID_ISAR4/ID_ISAR4_EL1 register |
| override_ISAR5 | Uns32 | Override ID_ISAR5/ID_ISAR5_EL1 register |
| override_PMCR | Uns32 | Override PMCR/PMCR_EL0 register (not functionally significant in the model) |
| override_PMCEID0 | Uns64 | Override PMCEID0/PMCEID0_EL0 register (not functionally significant in the model) |
| override_PMCEID1 | Uns64 | Override PMCEID1/PMCEID1_EL0 register (not functionally significant in the model) |
| override_DBGDIR | Uns32 | Override DBGDIR register (not functionally significant in the model) |
| override_FPSID | Uns32 | Override SIMD/VFP FPSID register |
| override_MVFR0 | Uns32 | Override SIMD/VFP MVFR0/MVFR0_EL1 register |
| override_MVFR1 | Uns32 | Override SIMD/VFP MVFR1/MVFR1_EL1 register |
| override_FPEXC | Uns32 | Override SIMD/VFP FPEXC/FPEXC32_EL2 register |
| override_GICC_IIDR | Uns32 | Override GICC_IIDR register (GICv1 ICCIIDR) |
| override_GICD_TYPER | Uns32 | Override GICD_TYPER register (GICv1 ICDICTR) |
| override_GICD_TYPER_ITLines | Uns32 | Override ITLinesNumber field of GICD_TYPER register (GICv1 ICDICTR) |
| override_GICD_ICFGRN | Uns32 | Override reset value of GICD_ICFGR2...GICD_ICFGRn (GICv1 ICDICFR2...ICDICFRn) |
| override_GICD_IIDR | Uns32 | Override GICD_IIDR register (GICv1 ICDDIIDR) |
| override_GICH_VTR | Uns32 | Override GICH_VTR register |
| override_ICCPMRBits | Uns32 | Specify the number of writable bits in GICC_PMR (GICv1 ICCPMR) |
| override_minICCBPR | Uns32 | Specify the minimum possible value for GICC_BPR (GICv1 ICCBPR) |
| override_FILASTARTRS | Uns32 | Override secure FILASTARTR register |
| override_FILASTARTRNS | Uns32 | Override non-secure FILASTARTR register |
| override_FILAENDRS | Uns32 | Override secure FILAENDR register |
| override_FILAENDRNS | Uns32 | Override non-secure FILAENDR register |
| override_ERG | Uns32 | Specifies exclusive reservation granule |
| override_CCSIDR_1I | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 1 instruction) |
| override_CCSIDR_1D | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 1 data) |
| override_CCSIDR_2I | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 2 instruction) |
| override_CCSIDR_2D | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 2 data) |
| override_CCSIDR_3I | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 3 instruction) |
| override_CCSIDR_3D | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 3 data) |
| override_CCSIDR_4I | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 4 instruction) |
| override_CCSIDR_4D | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 4 data) |
| override_CCSIDR_5I | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 5 instruction) |
| override_CCSIDR_5D | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 5 data) |
| override_CCSIDR_6I | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 6 instruction) |
| override_CCSIDR_6D | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 6 data) |
| override_CCSIDR_7I | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 7 instruction) |
| override_CCSIDR_7D | Uns64 | Override CCSIDR/CCSIDR_EL1 (level 7 data) |
| override_STRoffsetPC12 | Boolean | Specifies that STR/STR of PC should do so with 12:byte offset from the current instruction (if true), otherwise an 8:byte offset is used |
| override_fcseRequiresMMU | Boolean | Specifies that FCSE is active only when MMU is enabled (if true) |

| | | |
|---------------------------------|---------|--|
| override_ignoreBadCp15 | Boolean | Specifies whether invalid coprocessor 15 access should be ignored (if true) or cause Invalid Instruction exceptions (if false) |
| override_SGIDisable | Boolean | Override whether GIC SGIs may be disabled (if true) or are permanently enabled (if false) |
| override_condUndefined | Boolean | Force undefined instructions to take Undefined Instruction exception even if they are conditional |
| override_deviceStrongAligned | Boolean | Force accesses to Device and Strongly Ordered regions to be aligned |
| override_Control_V | Boolean | Override SCTLR.V with the passed value (deprecated, use override_SCTLR_V) |
| override_MainId | Uns32 | Override MIDR register (deprecated, use override_MIDR) |
| override_CacheType | Uns32 | Override CTR register (deprecated, use override_CTR) |
| override_TLBType | Uns32 | Override TLBTR register (deprecated, use override_TLBTR) |
| override_InstructionAttributes0 | Uns32 | Override ID_ISAR0 register (deprecated, use override_ISAR0) |
| override_InstructionAttributes1 | Uns32 | Override ID_ISAR1 register (deprecated, use override_ISAR1) |
| override_InstructionAttributes2 | Uns32 | Override ID_ISAR2 register (deprecated, use override_ISAR2) |
| override_InstructionAttributes3 | Uns32 | Override ID_ISAR3 register (deprecated, use override_ISAR3) |
| override_InstructionAttributes4 | Uns32 | Override ID_ISAR4 register (deprecated, use override_ISAR4) |
| override_InstructionAttributes5 | Uns32 | Override ID_ISAR5 register (deprecated, use override_ISAR5) |

Table 8.1: Parameters that can be set in: MPCORE

8.1 Parameter values

These are the current parameter values.

| Name | Value |
|------------------------|----------------|
| (Others) | |
| variant | Cortex-A17MPx3 |
| verbose | T |
| suppressCPSWarnings | F |
| showHiddenRegs | F |
| UAL | T |
| disableGICModel | F |
| enableGICv2_64kB_Page | F |
| enableVFPAtReset | F |
| enableSystemBus | F |
| enableSystemMonitorBus | F |
| compatibility | ISA |
| unpredictableR15 | undefined |
| unpredictableModal | nop |
| maxSIMDUnroll | 2 |
| override_debugMask | 0 |
| ASIDCacheSize | 8 |

| | |
|--------------------------------|------------|
| thumbNoCond | F |
| endian | none |
| override_numCPUs | 3 |
| override_affinityMask | 0 |
| override_MPIDR_MT | F |
| override_MPIDR_Aff0 | 0 |
| override_MPIDR_Aff1 | 0 |
| override_MPIDR_Aff2 | 0 |
| override_MPIDR_Aff3 | 0 |
| override_fcsePresent | F |
| override_fpexcDexPresent | T |
| override_advSIMDPresent | F |
| override_vfpPresent | F |
| override_physicalBits | 32 |
| override_timerScaleFactor | 20 |
| override_GICD_NSACRPresent | F |
| override_GICD_PPISRPresent | F |
| override_GICD_SPISRPresent | F |
| override_GIC_PPIMask | 0 |
| override_GICCDISABLE | F |
| override_SCTLR_V | F |
| override_SCTLR_IE | F |
| override_SCTLR_EE | F |
| override_SCTLR_TE | F |
| override_SCTLR_NMFI | F |
| override_SCTLR_CP15BEN_Present | F |
| override_MIDR | 0x411fc0e0 |
| override_CTR | 0x8444c004 |
| override_TLBTR | 0 |
| override_CLIDR | 0xa200023 |
| override_AIDR | 0 |
| override_CBAR | 0 |
| override_PFR0 | 0x1131 |
| override_PFR1 | 0x11011 |
| override_DFR0 | 0x2000000 |
| override_AFR0 | 0 |
| override_MMFR0 | 0x10101105 |
| override_MMFR1 | 0x40000000 |
| override_MMFR2 | 0x1240000 |
| override_MMFR3 | 0x2102211 |
| override_ISAR0 | 0x2101110 |
| override_ISAR1 | 0x13112111 |
| override_ISAR2 | 0x21232041 |
| override_ISAR3 | 0x11112131 |
| override_ISAR4 | 0x10011142 |

| | |
|------------------------------|------------|
| override_ISAR5 | 0 |
| override_PMCR | 0x410e3000 |
| override_PMCEID0 | 0x3fff0f3f |
| override_PMCEID1 | 0 |
| override_DBGDIDR | 0 |
| override_FPSID | 0x410330e0 |
| override_MVFR0 | 0x10110222 |
| override_MVFR1 | 0x1111111 |
| override_FPEXC | 0 |
| override_GICC_IIDR | 0x2043b |
| override_GICD_TYPER | 0x7bfc02 |
| override_GICD_TYPER_ITLines | 2 |
| override_GICD_ICFGRN | 0x55555555 |
| override_GICD_IIDR | 0x102043b |
| override_GICH_VTR | 0x90000003 |
| override_ICCPMRBits | 5 |
| override_minICCBPR | 2 |
| override_FILASTARTRS | 0 |
| override_FILASTARTRNS | 0 |
| override_FILAENDRS | 0 |
| override_FILAENDRNS | 0 |
| override_ERG | 4 |
| override_CCSIDR_1I | 0x701fe00a |
| override_CCSIDR_1D | 0x201fe00a |
| override_CCSIDR_2I | 0x703fe07a |
| override_CCSIDR_2D | 0x703fe07a |
| override_CCSIDR_3I | 0 |
| override_CCSIDR_3D | 0 |
| override_CCSIDR_4I | 0 |
| override_CCSIDR_4D | 0 |
| override_CCSIDR_5I | 0 |
| override_CCSIDR_5D | 0 |
| override_CCSIDR_6I | 0 |
| override_CCSIDR_6D | 0 |
| override_CCSIDR_7I | 0 |
| override_CCSIDR_7D | 0 |
| override_STOffsetPC12 | T |
| override_fcseRequiresMMU | F |
| override_ignoreBadCp15 | F |
| override_SGIDisable | F |
| override_condUndefined | F |
| override_deviceStrongAligned | F |
| override_Control_V | F |
| override_MainId | 0x411fc0e0 |
| override_CacheType | 0x8444c004 |

| | |
|---------------------------------|------------|
| override_TLBType | 0 |
| override_InstructionAttributes0 | 0x2101110 |
| override_InstructionAttributes1 | 0x13112111 |
| override_InstructionAttributes2 | 0x21232041 |
| override_InstructionAttributes3 | 0x11112131 |
| override_InstructionAttributes4 | 0x10011142 |
| override_InstructionAttributes5 | 0 |

Table 8.2: Parameter values

Chapter 9

Execution Modes

| Mode | Code |
|------------|------|
| User | 16 |
| FIQ | 17 |
| IRQ | 18 |
| Supervisor | 19 |
| Monitor | 22 |
| Abort | 23 |
| Hypervisor | 26 |
| Undefined | 27 |
| System | 31 |

Table 9.1: Modes implemented in: CPU

Chapter 10

Exceptions

| Exception | Code |
|-------------------|------|
| Reset | 0 |
| Undefined | 1 |
| SupervisorCall | 2 |
| SecureMonitorCall | 3 |
| HypervisorCall | 4 |
| PrefetchAbort | 5 |
| DataAbort | 6 |
| HypervisorTrap | 7 |
| IRQ | 8 |
| FIQ | 9 |

Table 10.1: Exceptions implemented in: CPU

Chapter 11

Hierarchy of the model

A CPU core may be configured to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy. Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

11.1 Level 1: MPCORE

This level in the model hierarchy has 2 commands.

This level in the model hierarchy has no register groups.

This level in the model hierarchy has 3 children:

CPU0, CPU1 and CPU2.

11.2 Level 2: CPU

This level in the model hierarchy has 6 commands.

This level in the model hierarchy has 19 register groups:

| Group name | Registers |
|------------|-----------|
| Core | 16 |
| Control | 3 |
| User | 7 |
| FIQ | 8 |
| IRQ | 3 |
| Supervisor | 3 |
| Monitor | 3 |
| Hypervisor | 3 |
| Undefined | 3 |
| Abort | 3 |
| SIMD_VFP | 32 |

| | |
|-------------------------------|-----|
| SIMD_VFP_SYS | 5 |
| Coprocessor_32_bit | 171 |
| Coprocessor_32_bit_secure | 28 |
| Coprocessor_32_bit_non_secure | 28 |
| Coprocessor_64_bit | 11 |
| Coprocessor_64_bit_secure | 4 |
| Coprocessor_64_bit_non_secure | 4 |
| Integration_support | 32 |

Table 11.1: Register groups

This level in the model hierarchy has no children.

Chapter 12

Model Commands

A Processor model can implement one or more **Model Commands** available to be invoked from the simulator command line, from the OP API or from the Imperas Multiprocessor Debugger.

12.1 Level 1: MPCORE

12.1.1 isync

specify instruction address range for synchronous execution

| Argument | Type | Description |
|------------|-------|--|
| -addresshi | Uns64 | end address of synchronous execution range |
| -addresslo | Uns64 | start address of synchronous execution range |

Table 12.1: isync command arguments

12.1.2 itrace

enable or disable instruction tracing

| Argument | Type | Description |
|-------------------|---------|---|
| -after | Uns64 | apply after this many instructions |
| -enable | Boolean | enable instruction tracing |
| -instructioncount | Boolean | include the instruction number in each trace |
| -memory | String | show memory accesses by this instruction. Argument can be any combination of X (execute), A (load or store access) and S (system) |
| -mode | Boolean | show processor mode changes |
| -off | Boolean | disable instruction tracing |
| -on | Boolean | enable instruction tracing |
| -processorname | Boolean | Include processor name in all trace lines |
| -registerchange | Boolean | show registers changed by this instruction |
| -registers | Boolean | show registers after each trace |

Table 12.2: itrace command arguments

12.2 Level 2: CPU

12.2.1 debugflags

show or modify the processor debug flags

| Argument | Type | Description |
|----------|---------|---|
| -get | Boolean | print current processor flags value |
| -mask | Boolean | print valid debug flag bits |
| -set | Int32 | new processor flags (only flags 0x000003e4 can be modified) |

Table 12.3: debugflags command arguments

12.2.2 dumpTLB

report TLB contents

| Argument | Type | Description |
|----------|---------|---|
| -all | Boolean | show the contents of all TLBs (if False, show just the current TLB) |

Table 12.4: dumpTLB command arguments

12.2.3 isync

specify instruction address range for synchronous execution

| Argument | Type | Description |
|------------|-------|--|
| -addresshi | Uns64 | end address of synchronous execution range |
| -addresslo | Uns64 | start address of synchronous execution range |

Table 12.5: isync command arguments

12.2.4 itrace

enable or disable instruction tracing

| Argument | Type | Description |
|-------------------|---------|---|
| -after | Uns64 | apply after this many instructions |
| -enable | Boolean | enable instruction tracing |
| -instructioncount | Boolean | include the instruction number in each trace |
| -memory | String | show memory accesses by this instruction. Argument can be any combination of X (execute), A (load or store access) and S (system) |
| -mode | Boolean | show processor mode changes |
| -off | Boolean | disable instruction tracing |
| -on | Boolean | enable instruction tracing |
| -processorname | Boolean | Include processor name in all trace lines |
| -registerchange | Boolean | show registers changed by this instruction |

| | | |
|------------|---------|---------------------------------|
| -registers | Boolean | show registers after each trace |
|------------|---------|---------------------------------|

Table 12.6: itrace command arguments

12.2.5 listSysRegsAA32

12.2.5.1 Argument description

List all AArch32 system registers

12.2.6 validateTLB

check TLB contents against page tables in memory and report incoherent entries

| Argument | Type | Description |
|----------|---------|---|
| -all | Boolean | check all TLBs (if False, validate just the current TLB) |
| -verbose | Boolean | show all TLB entries (if False, show only incoherent entries) |

Table 12.7: validateTLB command arguments

Chapter 13

Registers

13.1 Level 1: MPCORE

No registers.

13.2 Level 2: CPU

13.2.1 Core

Registers at level:2, type:CPU group:Core

| Name | Bits | Initial-Hex | RW | Description |
|------|------|-------------|----|-----------------|
| r0 | 32 | 0 | rw | |
| r1 | 32 | 0 | rw | |
| r2 | 32 | 0 | rw | |
| r3 | 32 | 0 | rw | |
| r4 | 32 | 0 | rw | |
| r5 | 32 | 0 | rw | |
| r6 | 32 | 0 | rw | |
| r7 | 32 | 0 | rw | |
| r8 | 32 | 0 | rw | |
| r9 | 32 | 0 | rw | |
| r10 | 32 | 0 | rw | |
| r11 | 32 | 0 | rw | frame pointer |
| r12 | 32 | 0 | rw | |
| sp | 32 | 0 | rw | stack pointer |
| lr | 32 | 0 | rw | |
| pc | 32 | 0 | rw | program counter |

Table 13.1: Registers at level 2, type:CPU group:Core

13.2.2 Control

Registers at level:2, type:CPU group:Control

| Name | Bits | Initial-Hex | RW | Description |
|------|------|-------------|----|------------------------------|
| fps | 32 | 0 | rw | archaic FPSCR view (for gdb) |
| cpsr | 32 | 1d3 | rw | |
| spsr | 32 | 0 | rw | |

Table 13.2: Registers at level 2, type:CPU group:Control

13.2.3 User

Registers at level:2, type:CPU group:User

| Name | Bits | Initial-Hex | RW | Description |
|---------|------|-------------|----|-------------|
| r8_usr | 32 | 0 | rw | |
| r9_usr | 32 | 0 | rw | |
| r10_usr | 32 | 0 | rw | |
| r11_usr | 32 | 0 | rw | |
| r12_usr | 32 | 0 | rw | |
| sp_usr | 32 | 0 | rw | |
| lr_usr | 32 | 0 | rw | |

Table 13.3: Registers at level 2, type:CPU group:User

13.2.4 FIQ

Registers at level:2, type:CPU group:FIQ

| Name | Bits | Initial-Hex | RW | Description |
|----------|------|-------------|----|-------------|
| r8_fiq | 32 | 0 | rw | |
| r9_fiq | 32 | 0 | rw | |
| r10_fiq | 32 | 0 | rw | |
| r11_fiq | 32 | 0 | rw | |
| r12_fiq | 32 | 0 | rw | |
| sp_fiq | 32 | 0 | rw | |
| lr_fiq | 32 | 0 | rw | |
| spsr_fiq | 32 | 0 | rw | |

Table 13.4: Registers at level 2, type:CPU group:FIQ

13.2.5 IRQ

Registers at level:2, type:CPU group:IRQ

| Name | Bits | Initial-Hex | RW | Description |
|----------|------|-------------|----|-------------|
| sp_irq | 32 | 0 | rw | |
| lr_irq | 32 | 0 | rw | |
| spsr_irq | 32 | 0 | rw | |

Table 13.5: Registers at level 2, type:CPU group:IRQ

13.2.6 Supervisor

Registers at level:2, type:CPU group:Supervisor

| Name | Bits | Initial-Hex | RW | Description |
|----------|------|-------------|----|-------------|
| sp_svc | 32 | 0 | rw | |
| lr_svc | 32 | 0 | rw | |
| spsr_svc | 32 | 0 | rw | |

Table 13.6: Registers at level 2, type:CPU group:Supervisor

13.2.7 Monitor

Registers at level:2, type:CPU group:Monitor

| Name | Bits | Initial-Hex | RW | Description |
|----------|------|-------------|----|-------------|
| sp_mon | 32 | 0 | rw | |
| lr_mon | 32 | 0 | rw | |
| spsr_mon | 32 | 0 | rw | |

Table 13.7: Registers at level 2, type:CPU group:Monitor

13.2.8 Hypervisor

Registers at level:2, type:CPU group:Hypervisor

| Name | Bits | Initial-Hex | RW | Description |
|----------|------|-------------|----|-------------|
| sp_hyp | 32 | 0 | rw | |
| elr_hyp | 32 | 0 | rw | |
| spsr_hyp | 32 | 0 | rw | |

Table 13.8: Registers at level 2, type:CPU group:Hypervisor

13.2.9 Undefined

Registers at level:2, type:CPU group:Undefined

| Name | Bits | Initial-Hex | RW | Description |
|------------|------|-------------|----|-------------|
| sp_undef | 32 | 0 | rw | |
| lr_undef | 32 | 0 | rw | |
| spsr_undef | 32 | 0 | rw | |

Table 13.9: Registers at level 2, type:CPU group:Undefined

13.2.10 Abort

Registers at level:2, type:CPU group:Abort

| Name | Bits | Initial-Hex | RW | Description |
|----------|------|-------------|----|-------------|
| sp_abt | 32 | 0 | rw | |
| lr_abt | 32 | 0 | rw | |
| spsr_abt | 32 | 0 | rw | |

Table 13.10: Registers at level 2, type:CPU group:Abort

13.2.11 SIMD_VFP

Registers at level:2, type:CPU group:SIMD_VFP

| Name | Bits | Initial-Hex | RW | Description |
|------|------|-------------|----|-------------|
| d0 | 64 | 0 | rw | |
| d1 | 64 | 0 | rw | |
| d2 | 64 | 0 | rw | |
| d3 | 64 | 0 | rw | |
| d4 | 64 | 0 | rw | |
| d5 | 64 | 0 | rw | |

| | | | | |
|-----|----|---|----|--|
| d6 | 64 | 0 | rw | |
| d7 | 64 | 0 | rw | |
| d8 | 64 | 0 | rw | |
| d9 | 64 | 0 | rw | |
| d10 | 64 | 0 | rw | |
| d11 | 64 | 0 | rw | |
| d12 | 64 | 0 | rw | |
| d13 | 64 | 0 | rw | |
| d14 | 64 | 0 | rw | |
| d15 | 64 | 0 | rw | |
| d16 | 64 | 0 | rw | |
| d17 | 64 | 0 | rw | |
| d18 | 64 | 0 | rw | |
| d19 | 64 | 0 | rw | |
| d20 | 64 | 0 | rw | |
| d21 | 64 | 0 | rw | |
| d22 | 64 | 0 | rw | |
| d23 | 64 | 0 | rw | |
| d24 | 64 | 0 | rw | |
| d25 | 64 | 0 | rw | |
| d26 | 64 | 0 | rw | |
| d27 | 64 | 0 | rw | |
| d28 | 64 | 0 | rw | |
| d29 | 64 | 0 | rw | |
| d30 | 64 | 0 | rw | |
| d31 | 64 | 0 | rw | |

Table 13.11: Registers at level 2, type:CPU group:SIMD_VFP

13.2.12 SIMD_VFP_SYS

Registers at level:2, type:CPU group:SIMD_VFP_SYS

| Name | Bits | Initial-Hex | RW | Description |
|-------|------|-------------|----|-------------------------------|
| FPSID | 32 | 410330e0 | r- | floating-point system ID |
| FPSCR | 32 | 0 | rw | floating-point status/control |
| FPEXC | 32 | 0 | rw | floating-point exception |
| MVFR0 | 32 | 10110222 | r- | Media/VFP feature 0 |
| MVFR1 | 32 | 1111111 | r- | Media/VFP feature 1 |

Table 13.12: Registers at level 2, type:CPU group:SIMD_VFP_SYS

13.2.13 Coprocessor_32_bit

Registers at level:2, type:CPU group:Coprocessor_32_bit

| Name | Bits | Initial-Hex | RW | Description |
|---------|------|-------------|----|---|
| ACTLR | 32 | 6 | rw | Auxiliary Control |
| ADFSR | 32 | 0 | rw | Auxiliary Data Fault Status |
| AIDR | 32 | 0 | r- | Auxiliary ID |
| AIFSR | 32 | 0 | rw | Auxiliary Instruction Fault Status |
| AMAIR0 | 32 | 0 | rw | Auxiliary Memory Attribute Indirection 0 |
| AMAIR1 | 32 | 0 | rw | Auxiliary Memory Attribute Indirection 1 |
| ATS1CPR | 32 | - | -w | Address Translate Stage 1 Current State EL1 Read |
| ATS1CPW | 32 | - | -w | Address Translate Stage 1 Current State EL1 Write |

| | | | | |
|------------|----|----------|----|---|
| ATS1CUR | 32 | - | -w | Address Translate Stage 1 Current State Unprivileged Read |
| ATS1CUW | 32 | - | -w | Address Translate Stage 1 Current State Unprivileged Write |
| ATS1HR | 32 | - | -w | Address Translate Stage 1 Hyp Mode Read |
| ATS1HW | 32 | - | -w | Address Translate Stage 1 Hyp Mode Write |
| ATS12NSOPR | 32 | - | -w | Address Translate Stages 1 and 2 Non-Secure Only EL1 Read |
| ATS12NSOPW | 32 | - | -w | Address Translate Stages 1 and 2 Non-Secure Only EL1 Write |
| ATS12NSOUR | 32 | - | -w | Address Translate Stages 1 and 2 Non-Secure Only Unprivileged Read |
| ATS12NSOUW | 32 | - | -w | Address Translate Stages 1 and 2 Non-Secure Only Unprivileged Write |
| BPIALL | 32 | - | -w | Branch Predictor Invalidate All |
| BPIALLIS | 32 | - | -w | Branch Predictor Invalidate All (IS) |
| BPIMVA | 32 | - | -w | Branch Predictor Invalidate by VA |
| CCSIDR | 32 | 201fe00a | r- | Cache Size ID |
| CDBGDCD | 32 | - | -w | Data Cache Data Read |
| CDBGDCT | 32 | - | -w | Data Cache Tag Read |
| CDBGDR0 | 32 | 0 | r- | Data Register 0 |
| CDBGDR1 | 32 | 0 | r- | Data Register 1 |
| CDBGDR2 | 32 | 0 | r- | Data Register 2 |
| CDBGICD | 32 | - | -w | Instruction Cache Data Read |
| CDBGICT | 32 | - | -w | Instruction Cache Tag Read |
| CDBGTD | 32 | - | -w | TLB Data Read |
| CLIDR | 32 | a200023 | r- | Cache Level ID |
| CNTFRQ | 32 | 4c4b40 | rw | Counter Frequency |
| CNTHCTL | 32 | 3 | rw | Timer EL2 Control |
| CNTHP_CTL | 32 | 0 | rw | Counter-Timer Hyp Physical Timer Control |
| CNTHP_TVAL | 32 | 0 | rw | Counter-Timer Hyp Physical Timer TimerValue |
| CNTKCTL | 32 | 0 | rw | Timer EL1 Control |
| CNTP_CTL | 32 | 0 | rw | Counter-Timer Physical Timer Control |
| CNTP_TVAL | 32 | 0 | rw | Counter-Timer Physical Timer TimerValue |
| CNTV_CTL | 32 | 0 | rw | Counter-Timer Virtual Timer Control |
| CNTV_TVAL | 32 | 0 | rw | Counter-Timer Virtual Timer TimerValue |
| CONTEXTIDR | 32 | 0 | rw | Context ID |
| CP15DMB | 32 | - | -w | CP15 Data Memory Barrier |
| CP15DSB | 32 | - | -w | CP15 Data Synchronization Barrier |
| CP15ISB | 32 | - | -w | CP15 Instruction Synchronization Barrier |
| CP15NOP | 32 | - | -w | CP15 NOP |
| CPACR | 32 | 0 | rw | Coprocessor Access Control |
| CSSELR | 32 | 1 | rw | Cache Size Selection |
| CTR | 32 | 8444c004 | r- | Cache Type |
| DACR | 32 | 0 | rw | Domain Access Control |
| DBGDIDR | 32 | 0 | r- | Debug ID |
| DCCIALL | 32 | - | -w | Data Cache Clean and Invalidate All |
| DCCIMVAC | 32 | - | -w | Data Cache Line Clean and Invalidate by VA to PoC |
| DCCISW | 32 | - | -w | Data Cache Line Clean and Invalidate by Set/Way |
| DCCMVAC | 32 | - | -w | Data Cache Line Clean by VA to PoC |
| DCCMVAU | 32 | - | -w | Data Cache Line Clean by VA to PoU |
| DCCSW | 32 | - | -w | Data Cache Line Clean by Set/Way |
| DCIMVAC | 32 | - | -w | Data Cache Line Invalidate by VA to PoC |
| DCISW | 32 | - | -w | Data Cache Line Invalidate by Set/Way |
| DFAR | 32 | 0 | rw | Data Fault Address |
| DFSR | 32 | 0 | rw | Data Fault Status |
| DTLBIAALL | 32 | - | -w | Invalidate Entire Data TLB |
| DTLBIASID | 32 | - | -w | Invalidate Data TLB by ASID |
| DTLBIMVA | 32 | - | -w | Invalidate Data TLB by VA |
| DTLBIMVAA | 32 | - | -w | Invalidate Data TLB by VA, all ASID |

| | | | | |
|------------|----|----------|----|--|
| FILAENDR | 32 | 0 | rw | Peripheral Port End Address |
| FILASTARTR | 32 | 0 | rw | Peripheral Port Start Address |
| HACR | 32 | 0 | rw | Hyp Auxiliary Configuration |
| HACTLR | 32 | 0 | rw | Hyp Auxiliary Control |
| HADFSR | 32 | 0 | rw | Hyp Auxiliary Data Fault Status |
| HAIFSR | 32 | 0 | rw | Hyp Auxiliary Instruction Fault Status |
| HAMAIR0 | 32 | 0 | rw | Hyp Auxiliary Memory Attribute Indirection 0 |
| HAMAIR1 | 32 | 0 | rw | Hyp Auxiliary Memory Attribute Indirection 1 |
| HCPTR | 32 | 33ff | rw | Hyp Coprocessor Trap |
| HCR | 32 | 0 | rw | Hyp Configuration |
| HDCR | 32 | 6 | rw | Hyp Debug Configuration |
| HDFAR | 32 | 0 | rw | Hyp Data Fault Address |
| HIFAR | 32 | 0 | rw | Hyp Instruction Fault Address |
| HMAIR0 | 32 | 0 | rw | Hyp Memory Attribute Indirection 0 |
| HMAIR1 | 32 | 0 | rw | Hyp Memory Attribute Indirection 1 |
| HPFAR | 32 | 0 | rw | Hyp IPA Fault Address |
| HSCTLR | 32 | 30c50878 | rw | Hyp System Control |
| HSR | 32 | 0 | rw | Hyp Syndrome |
| HSTR | 32 | 0 | rw | Hyp System Trap |
| HTCR | 32 | 80000000 | rw | Hyp Translation Control |
| HTPIDR | 32 | 0 | rw | Hyp Thread and Process ID |
| HVBAR | 32 | 0 | rw | Hyp Vector Base Address |
| ICIALLU | 32 | - | -w | Instruction Cache Invalidate All |
| ICIALLUS | 32 | - | -w | Instruction Cache Invalidate All (IS) |
| ICIMVAU | 32 | - | -w | Instruction Cache Invalidate by VA |
| ID_AFR0 | 32 | 0 | r- | Auxiliary Feature 0 |
| ID_DFR0 | 32 | 2000000 | r- | Debug Feature 0 |
| ID_ISAR0 | 32 | 2101110 | r- | Instruction Set Attribute 0 |
| ID_ISAR1 | 32 | 13112111 | r- | Instruction Set Attribute 1 |
| ID_ISAR2 | 32 | 21232041 | r- | Instruction Set Attribute 2 |
| ID_ISAR3 | 32 | 11112131 | r- | Instruction Set Attribute 3 |
| ID_ISAR4 | 32 | 10011142 | r- | Instruction Set Attribute 4 |
| ID_ISAR5 | 32 | 0 | r- | Instruction Set Attribute 5 |
| ID_MMFR0 | 32 | 10101105 | r- | Memory Model Feature 0 |
| ID_MMFR1 | 32 | 40000000 | r- | Memory Model Feature 1 |
| ID_MMFR2 | 32 | 1240000 | r- | Memory Model Feature 2 |
| ID_MMFR3 | 32 | 2102211 | r- | Memory Model Feature 3 |
| ID_PFR0 | 32 | 1131 | r- | Processor Feature 0 |
| ID_PFR1 | 32 | 11011 | r- | Processor Feature 1 |
| IFAR | 32 | 0 | rw | Instruction Fault Address |
| IFSR | 32 | 0 | rw | Instruction Fault Status |
| ISR | 32 | 0 | r- | Interrupt Status |
| ITLBIAALL | 32 | - | -w | Invalidate Entire Instruction TLB |
| ITLBIASID | 32 | - | -w | Invalidate Instruction TLB by ASID |
| ITLBIMVA | 32 | - | -w | Invalidate Instruction TLB by VA |
| ITLBIMVAA | 32 | - | -w | Invalidate Instruction TLB by VA, all ASID |
| JIDR | 32 | 0 | rw | Jazelle ID |
| JMCR | 32 | 0 | rw | Jazelle Main Configuration |
| JOSCR | 32 | 0 | rw | Jazelle OS Control |
| L2CTLR | 32 | 203ffff | rw | L2 Control |
| L2ECTLR | 32 | 0 | rw | L2 Extended Control |
| L2MRERRSR | 32 | 0 | rw | Memory Error Syndrome |
| MAIR0 | 32 | 0 | rw | Memory Attribute Indirection 0 |
| MAIR1 | 32 | 0 | rw | Memory Attribute Indirection 1 |
| MIDR | 32 | 411fc0e0 | r- | Main ID |
| MPIDR | 32 | 80000000 | r- | Multiprocessor Affinity |

| | | | | |
|---------------|----|----------|----|---|
| MVBAR | 32 | 0 | rw | Monitor Vector Base Address |
| NMRR | 32 | 44e048e0 | rw | Normal Memory Remap |
| NSACR | 32 | 0 | rw | Non-Secure Access Control |
| PAR | 32 | 0 | rw | Physical Address |
| PMCCNTR | 32 | 0 | rw | Performance Monitors Cycle Count |
| PMCEID0 | 32 | 3fff0f3f | r- | Performance Monitors Common Event ID 0 |
| PMCEID1 | 32 | 0 | r- | Performance Monitors Common Event ID 1 |
| PMCNTENCLR | 32 | 0 | rw | Performance Monitors Count Enable Clear |
| PMCNTENSET | 32 | 0 | rw | Performance Monitors Count Enable Set |
| PMCR | 32 | 410e3000 | rw | Performance Monitors Control |
| PMINTENCLR | 32 | 0 | rw | Performance Monitors Interrupt Enable Clear |
| PMINTENSET | 32 | 0 | rw | Performance Monitors Interrupt Enable Set |
| PMOVSR | 32 | 0 | rw | Performance Monitors Overflow Flag Status |
| PMOVSSSET | 32 | 0 | rw | Performance Monitors Overflow Flag Status Set |
| PMSELR | 32 | 0 | rw | Performance Monitors Event Counter Selection |
| PMSWINC | 32 | - | -w | Performance Monitors Software Increment |
| PMUSERENR | 32 | 0 | rw | Performance Monitors User Enable |
| PMXEVCNTR | 32 | 0 | rw | Performance Monitors Selected Event Count |
| PMXEVTYPE | 32 | 0 | rw | Performance Monitors Selected Event Type |
| PRRR | 32 | 98aa4 | rw | Primary Region Remap |
| REVIDR | 32 | 0 | r- | Revision ID |
| SCR | 32 | 0 | rw | Secure Configuration |
| SCTRLR | 32 | c50078 | rw | System Control |
| SCUCTRLR | 32 | 10000002 | rw | SCU Control |
| SDER | 32 | 0 | rw | Secure Debug Enable |
| TCMTR | 32 | 0 | r- | TCM Type |
| TEECR | 32 | 0 | rw | T32EE Configuration |
| TEEHBR | 32 | 0 | rw | T32EE Handler Base |
| TLBIALL | 32 | - | -w | Invalidate Entire Unified TLB |
| TLBIALLH | 32 | - | -w | Invalidate Entire Hyp Unified TLB |
| TLBIALLHIS | 32 | - | -w | Invalidate Entire Hyp TLB (IS) |
| TLBIALLLIS | 32 | - | -w | Invalidate Entire Unified TLB (IS) |
| TLBIALLNSNH | 32 | - | -w | Invalidate Entire Non-Secure Non-Hyp Unified TLB |
| TLBIALLNSNHIS | 32 | - | -w | Invalidate Entire Non-Secure Non-Hyp Unified TLB (IS) |
| TLBIASID | 32 | - | -w | Invalidate Unified TLB by ASID |
| TLBIASIDIS | 32 | - | -w | Invalidate Unified TLB by ASID (IS) |
| TLBIMVA | 32 | - | -w | Invalidate Unified TLB by VA |
| TLBIMVAA | 32 | - | -w | Invalidate Unified TLB by VA, all ASID |
| TLBIMVAAIS | 32 | - | -w | Invalidate Unified TLB by VA, all ASID (IS) |
| TLBIMVAH | 32 | - | -w | Invalidate Hyp Unified TLB by VA |
| TLBIMVAHIS | 32 | - | -w | Invalidate Hyp Unified TLB by VA (IS) |
| TLBIMVAIS | 32 | - | -w | Invalidate Unified TLB by VA (IS) |
| TLBTR | 32 | 0 | r- | TLB Type |
| TPIDRPRW | 32 | 0 | rw | PL0 Read/Write Software Thread ID |
| TPIDRURO | 32 | 0 | rw | PL0 Read-Only Software Thread ID |
| TPIDRURW | 32 | 0 | rw | PL1 Software Thread ID |
| TTBCR | 32 | 0 | rw | Translation Table Base Control |
| TTBR0 | 32 | 0 | rw | Translation Table Base 0 |
| TTBR1 | 32 | 0 | rw | Translation Table Base 1 |
| VBAR | 32 | 0 | rw | Vector Base Address |
| VMPIDR | 32 | 80000000 | rw | Virtualization Multiprocessor ID |
| VPIDR | 32 | 411fc0e0 | rw | Virtualization Processor ID |
| VTCR | 32 | 80000000 | rw | Virtualization Translation Control |

Table 13.13: Registers at level 2, type:CPU group:Coprocessor_32_bit

13.2.14 Coprocessor_32_bit_secure

Registers at level:2, type:CPU group:Coprocessor_32_bit_secure

| Name | Bits | Initial-Hex | RW | Description |
|--------------|------|-------------|----|--|
| ADFSR_S | 32 | 0 | rw | Auxiliary Data Fault Status |
| AIFSR_S | 32 | 0 | rw | Auxiliary Instruction Fault Status |
| AMAIR0_S | 32 | 0 | rw | Auxiliary Memory Attribute Indirection 0 |
| AMAIR1_S | 32 | 0 | rw | Auxiliary Memory Attribute Indirection 1 |
| CNTP_CTL_S | 32 | 0 | rw | Counter-Timer Physical Timer Control |
| CNTP_TVAL_S | 32 | 0 | rw | Counter-Timer Physical Timer TimerValue |
| CONTEXTIDR_S | 32 | 0 | rw | Context ID |
| CSSELR_S | 32 | 1 | rw | Cache Size Selection |
| DACR_S | 32 | 0 | rw | Domain Access Control |
| DFAR_S | 32 | 0 | rw | Data Fault Address |
| DFSR_S | 32 | 0 | rw | Data Fault Status |
| FILAENDR_S | 32 | 0 | rw | Peripheral Port End Address |
| FILASTARTR_S | 32 | 0 | rw | Peripheral Port Start Address |
| IFAR_S | 32 | 0 | rw | Instruction Fault Address |
| IFSR_S | 32 | 0 | rw | Instruction Fault Status |
| MAIR0_S | 32 | 0 | rw | Memory Attribute Indirection 0 |
| MAIR1_S | 32 | 0 | rw | Memory Attribute Indirection 1 |
| NMRR_S | 32 | 44e048e0 | rw | Normal Memory Remap |
| PAR_S | 32 | 0 | rw | Physical Address |
| PRRR_S | 32 | 98aa4 | rw | Primary Region Remap |
| SCTRLR_S | 32 | c50078 | rw | System Control |
| TPIDRPRW_S | 32 | 0 | rw | PL0 Read/Write Software Thread ID |
| TPIDRURO_S | 32 | 0 | rw | PL0 Read-Only Software Thread ID |
| TPIDRURW_S | 32 | 0 | rw | PL1 Software Thread ID |
| TTBCR_S | 32 | 0 | rw | Translation Table Base Control |
| TTBR0_S | 32 | 0 | rw | Translation Table Base 0 |
| TTBR1_S | 32 | 0 | rw | Translation Table Base 1 |
| VBAR_S | 32 | 0 | rw | Vector Base Address |

Table 13.14: Registers at level 2, type:CPU group:Coprocessor_32_bit_secure

13.2.15 Coprocessor_32_bit_non_secure

Registers at level:2, type:CPU group:Coprocessor_32_bit_non_secure

| Name | Bits | Initial-Hex | RW | Description |
|---------------|------|-------------|----|--|
| ADFSR_NS | 32 | 0 | rw | Auxiliary Data Fault Status |
| AIFSR_NS | 32 | 0 | rw | Auxiliary Instruction Fault Status |
| AMAIR0_NS | 32 | 0 | rw | Auxiliary Memory Attribute Indirection 0 |
| AMAIR1_NS | 32 | 0 | rw | Auxiliary Memory Attribute Indirection 1 |
| CNTP_CTL_NS | 32 | 0 | rw | Counter-Timer Physical Timer Control |
| CNTP_TVAL_NS | 32 | 0 | rw | Counter-Timer Physical Timer TimerValue |
| CONTEXTIDR_NS | 32 | 0 | rw | Context ID |
| CSSELR_NS | 32 | 1 | rw | Cache Size Selection |
| DACR_NS | 32 | 0 | rw | Domain Access Control |
| DFAR_NS | 32 | 0 | rw | Data Fault Address |
| DFSR_NS | 32 | 0 | rw | Data Fault Status |
| FILAENDR_NS | 32 | 0 | rw | Peripheral Port End Address |
| FILASTARTR_NS | 32 | 0 | rw | Peripheral Port Start Address |
| IFAR_NS | 32 | 0 | rw | Instruction Fault Address |
| IFSR_NS | 32 | 0 | rw | Instruction Fault Status |

| | | | | |
|-------------|----|----------|----|-----------------------------------|
| MAIR0_NS | 32 | 0 | rw | Memory Attribute Indirection 0 |
| MAIR1_NS | 32 | 0 | rw | Memory Attribute Indirection 1 |
| NMRR_NS | 32 | 44e048e0 | rw | Normal Memory Remap |
| PAR_NS | 32 | 0 | rw | Physical Address |
| PRRR_NS | 32 | 98aa4 | rw | Primary Region Remap |
| SCTLR_NS | 32 | c50078 | rw | System Control |
| TPIDRPRW_NS | 32 | 0 | rw | PL0 Read/Write Software Thread ID |
| TPIDRURO_NS | 32 | 0 | rw | PL0 Read-Only Software Thread ID |
| TPIDRURW_NS | 32 | 0 | rw | PL1 Software Thread ID |
| TTBCR_NS | 32 | 0 | rw | Translation Table Base Control |
| TTBR0_NS | 32 | 0 | rw | Translation Table Base 0 |
| TTBR1_NS | 32 | 0 | rw | Translation Table Base 1 |
| VBAR_NS | 32 | 0 | rw | Vector Base Address |

Table 13.15: Registers at level 2, type:CPU group:Coprocessor_32_bit_non_secure

13.2.16 Coprocessor_64_bit

Registers at level:2, type:CPU group:Coprocessor_64_bit

| Name | Bits | Initial-Hex | RW | Description |
|------------|------|-------------|----|---|
| CNTHP_CVAL | 64 | 0 | rw | Counter-Timer Hyp Physical Timer CompareValue |
| CNTPCT | 64 | 0 | r- | Counter-Timer Physical Count |
| CNTP_CVAL | 64 | 0 | rw | Counter-Timer Physical Timer CompareValue |
| CNTVCT | 64 | 0 | r- | Counter-Timer Virtual Count |
| CNTVOFF | 64 | 0 | rw | Virtual Offset |
| CNTV_CVAL | 64 | 0 | rw | Counter-Timer Virtual Timer CompareValue |
| HTTBR | 64 | 0 | rw | Hyp Translation Table Base |
| PARLPA | 64 | 0 | rw | Physical Address |
| TTBR0LPA | 64 | 0 | rw | Translation Table Base 0 |
| TTBR1LPA | 64 | 0 | rw | Translation Table Base 1 |
| VTTBR | 64 | 0 | rw | Virtualization Translation Table Base |

Table 13.16: Registers at level 2, type:CPU group:Coprocessor_64_bit

13.2.17 Coprocessor_64_bit_secure

Registers at level:2, type:CPU group:Coprocessor_64_bit_secure

| Name | Bits | Initial-Hex | RW | Description |
|-------------|------|-------------|----|---|
| CNTP_CVAL_S | 64 | 0 | rw | Counter-Timer Physical Timer CompareValue |
| PARLPA_S | 64 | 0 | rw | Physical Address |
| TTBR0LPA_S | 64 | 0 | rw | Translation Table Base 0 |
| TTBR1LPA_S | 64 | 0 | rw | Translation Table Base 1 |

Table 13.17: Registers at level 2, type:CPU group:Coprocessor_64_bit_secure

13.2.18 Coprocessor_64_bit_non_secure

Registers at level:2, type:CPU group:Coprocessor_64_bit_non_secure

| Name | Bits | Initial-Hex | RW | Description |
|--------------|------|-------------|----|---|
| CNTP_CVAL_NS | 64 | 0 | rw | Counter-Timer Physical Timer CompareValue |
| PARLPA_NS | 64 | 0 | rw | Physical Address |
| TTBR0LPA_NS | 64 | 0 | rw | Translation Table Base 0 |

| | | | | |
|-------------|----|---|----|--------------------------|
| TTBR1LPA_NS | 64 | 0 | rw | Translation Table Base 1 |
|-------------|----|---|----|--------------------------|

Table 13.18: Registers at level 2, type:CPU group:Coprocessor_64_bit_non_secure

13.2.19 Integration_support

Registers at level:2, type:CPU group:Integration_support

| Name | Bits | Initial-Hex | RW | Description |
|-----------------|------|-------------|----|---|
| transactPL | 32 | 1 | r- | privilege level of current memory transaction |
| transactAT | 32 | 0 | r- | current memory transaction type: PA=1, VA=0 |
| artifactPAR | 64 | 0 | r- | result of address translation for artifact write to ATS1CPR etc |
| PTWBankSelect | 8 | 0 | rw | select PTW bank (0 is stage 1, 1 is stage 2, 2-5 are stage 2 walks initiated by stage 1 level 0-3 entry lookups, respectively) |
| PTWBankValid | 8 | 0 | r- | bitmask of valid banks (0x01 is stage 1, 0x02 is stage 2, 0x04-0x20 are stage 2 walks initiated by stage 1 level 0-3 entry lookups, respectively) |
| PTWAddressValid | 8 | 0 | r- | bitmask of valid bits for each of PTWAddressL0...PTWAddressL3, PTWBase, PTWInput and PTWOutput in current bank |
| PTWAddressNS | 8 | 0 | r- | bitmask of Non-Secure bits for each of PTWAddressL0...PTWAddressL3, PTWBase and PTWOutput in current bank (PTWInput bit is always 0) |
| PTWValueValid | 8 | 0 | r- | bitmask of valid bits for each of PTWValueL0...PTWValueL3 in current bank |
| PTWAddressL0 | 64 | 0 | r- | current bank PTW address, level 0 |
| PTWAddressL1 | 64 | 0 | r- | current bank PTW address, level 1 |
| PTWAddressL2 | 64 | 0 | r- | current bank PTW address, level 2 |
| PTWAddressL3 | 64 | 0 | r- | current bank PTW address, level 3 |
| PTWValueL0 | 64 | 0 | r- | current bank PTW value, level 0 |
| PTWValueL1 | 64 | 0 | r- | current bank PTW value, level 1 |
| PTWValueL2 | 64 | 0 | r- | current bank PTW value, level 2 |
| PTWValueL3 | 64 | 0 | r- | current bank PTW value, level 3 |
| PTWBase | 64 | 0 | r- | current bank PTW table base address |
| PTWInput | 64 | 0 | r- | current bank PTW input address |
| PTWOutput | 64 | 0 | r- | current bank PTW output address |
| PTWPgSize | 64 | 0 | r- | current bank PTW page size (Valid only when PTWOutput is valid) |
| PTWI_EL1S | 64 | 0 | -w | perform secure EL1 stage 1 page table walk for fetch, filling PTW query registers |
| PTWD_EL1S | 64 | 0 | -w | perform secure EL1 stage 1 page table walk for load/store, filling PTW query registers |
| PTWI_EL1NS | 64 | 0 | -w | perform non-secure EL1 stage 1 page table walk for fetch, filling PTW query registers |
| PTWD_EL1NS | 64 | 0 | -w | perform non-secure EL1 stage 1 page table walk for load/store, filling PTW query registers |
| PTWI_EL2 | 64 | 0 | -w | perform non-secure EL2 page table walk for fetch, filling PTW query registers |
| PTWD_EL2 | 64 | 0 | -w | perform non-secure EL2 page table walk for load/store, filling PTW query registers |
| PTWLS2 | 64 | 0 | -w | perform non-secure stage 2 page table walk for fetch, filling PTW query registers |
| PTWD_S2 | 64 | 0 | -w | perform non-secure stage 2 page table walk for load/store, filling PTW query registers |
| PTWI_current | 64 | 0 | -w | perform current mode page table walk for fetch, filling PTW query registers |

| | | | | |
|--------------|----|---|----|--|
| PTWD_current | 64 | 0 | -w | perform current mode page table walk for load/store, filling PTW query registers |
| ResetTLBs | 8 | 0 | -w | reset all implemented TLBs to initial state |
| HaltReason | 8 | 0 | r- | bit field indicating halt reason |

Table 13.19: Registers at level 2, type:CPU group:Integration_support