



## OVP Guide to Using Processor Models

### Model specific information for ARM\_Cortex-M4F

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## Model Release Status

This model is released as part of OVP releases and is included in OVPworld packages. Please visit [OVPworld.org](http://OVPworld.org).

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# Chapter 1

## Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners. There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

### 1.1 Description

ARMM Processor Model

### 1.2 Licensing

Usage of binary model under license governing simulator usage.

Note that for models of ARM CPUs the license includes the following terms:

Licensee is granted a non-exclusive, worldwide, non-transferable, revocable licence to:

If no source is being provided to the Licensee: use and copy only (no modifications rights are granted) the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used

to emulate an ARM based system to run application software in a production or live environment.

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In the case of any Licensee who is either or both an academic or educational institution the purposes shall be limited to internal use.

Except to the extent that such activity is permitted by applicable law, Licensee shall not reverse engineer, decompile, or disassemble this model. If this model was provided to Licensee in Europe, Licensee shall not reverse engineer, decompile or disassemble the Model for the purposes of error correction.

The License agreement does not entitle Licensee to manufacture in silicon any product based on this model.

The License agreement does not entitle Licensee to use this model for evaluating the validity of any ARM patent.

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Source of model available under separate Imperas Software License Agreement.

### **1.3 Limitations**

Performance Monitors are not implemented.

Debug Extension and related blocks are not implemented.

### **1.4 Verification**

Models have been extensively tested by Imperas. ARM Cortex-M models have been successfully used by customers to simulate the Micrium uC/OS-II kernel and FreeRTOS.

### **1.5 Features**

The model is configured with 16 interrupts and 3 priority bits (use `override_numInterrupts` and `override_priorityBits` parameters to change these).

Thumb-2 instructions are supported.

MPU is present. Use parameter `override_MPU_TYPE` to disable it or change the number of MPU regions if required.

SysTick timer is present. Use parameter `SysTickPresent` to disable it if required.

FPU extension is present. Use parameter `override_MVFR0` to disable it if required.

DSP extension is present. Use parameter `override_InstructionAttributes3` to disable it if required.

Bit-band region is not present. Use parameter `BitBandPresent` to enable it if required.

## 1.6 Unpredictable Behavior

Many instruction behaviors are described in the ARM ARM as `CONSTRAINED UNPREDICTABLE`. This section describes how such situations are handled by this model.

### 1.6.1 Equal Target Registers

Some instructions allow the specification of two target registers (for example, double-width `SMULL`, or some `VMOV` variants), and such instructions are `CONSTRAINED UNPREDICTABLE` if the same target register is specified in both positions. In this model, such instructions are treated as `UNDEFINED`.

### 1.6.2 Floating Point Load/Store Multiple Lists

Instructions that load or store a list of floating point registers (e.g. `VSTM`, `VLDM`, `VPUSH`, `VPOP`) are `CONSTRAINED UNPREDICTABLE` if either the uppermost register in the specified range is greater than 32 or (for 64-bit registers) if more than 16 registers are specified. In this model, such instructions are treated as `UNDEFINED`.

### 1.6.3 If-Then (IT) Block Constraints

Where the behavior of an instruction in an if-then (IT) block is described as `CONSTRAINED UNPREDICTABLE`, this model treats that instruction as `UNDEFINED`.

### 1.6.4 Use of R13

Use of R13 is described as `CONSTRAINED UNPREDICTABLE` in many circumstances. This model allows R13 to be used like any other GPR.

### 1.6.5 Use of R15

Use of R15 is described as `CONSTRAINED UNPREDICTABLE` in many circumstances. This model allows such use to be configured using the parameter “`unpredictableR15`” as follows:

Value “`undefined`”: any reference to R15 in such a situation is treated as `UNDEFINED`;

Value “`nop`”: any reference to R15 in such a situation causes the instruction to be treated as a `NOP`;

Value “raz\_wi”: any reference to R15 in such a situation causes the instruction to be treated as a RAZ/WI (that is, R15 is read as zero and write-ignored);

Value “execute”: any reference to R15 in such a situation is executed using the current value of R15 on read, and writes to R15 are allowed.

Value “assert”: any reference to R15 in such a situation causes the simulation to halt with an assertion message (allowing any such unpredictable uses to be easily identified).

In this variant, the default value of “unpredictableR15” is “execute”.



# Chapter 2

## Configuration

### 2.1 Location

This model's VLVN is `arm.ovpworld.org/processor/armm/1.0`.

The model source is usually at:

`$IMPERAS_HOME/ImperasLib/source/arm.ovpworld.org/processor/armm/1.0`

The model binary is usually at:

`$IMPERAS_HOME/lib/$IMPERAS_ARCH/ImperasLib/arm.ovpworld.org/processor/armm/1.0`

### 2.2 GDB Path

The default GDB for this model is: `$IMPERAS_HOME/lib/$IMPERAS_ARCH/gdb/arm-none-eabi-gdb`.

### 2.3 Semi-Host Library

The default semi-host library file is `arm.ovpworld.org/semihosting/armNewlib/1.0`

### 2.4 Processor Endian-ness

This model can be set to either endian-ness (normally by a pin, or the ELF code).

### 2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

### 2.6 Processor ELF code

The ELF code supported by this model is: `0x28`.

## Chapter 3

# All Variants in this model

This model has these variants

<b>Variant</b>	Description
ARMv6-M	
ARMv7-M	
Cortex-M0	
Cortex-M0plus	
Cortex-M1	
Cortex-M3	
Cortex-M4	
Cortex-M4F	(described in this document)
Cortex-M7	
Cortex-M7F	
Cortex-M23	
Cortex-M33	
Cortex-M33F	

Table 3.1: All Variants in this model

## Chapter 4

# Bus Master Ports

This model has these bus master ports.

<b>Name</b>	min	max	Connect?	Description
INSTRUCTION	32	32	mandatory	
DATA	32	32	optional	

Table 4.1: Bus Master Ports

## Chapter 5

# Bus Slave Ports

This model has no bus slave ports.

## Chapter 6

# Net Ports

This model has these net ports.

<b>Name</b>	Type	Connect?	Description
sysResetReq	output	optional	
intISS	output	optional	
eventOut	output	optional	
lockup	output	optional	
int	input	optional	
reset	input	optional	
nmi	input	optional	
eventIn	input	optional	
int0	input	optional	
int1	input	optional	
int2	input	optional	
int3	input	optional	
int4	input	optional	
int5	input	optional	
int6	input	optional	
int7	input	optional	
int8	input	optional	
int9	input	optional	
int10	input	optional	
int11	input	optional	
int12	input	optional	
int13	input	optional	
int14	input	optional	
int15	input	optional	

Table 6.1: Net Ports

## Chapter 7

# FIFO Ports

This model has no FIFO ports.

# Chapter 8

## Formal Parameters

Name	Type	Description
variant	Enumeration	Selects variant (either a generic ISA or a specific model)
verbose	Boolean	Specify verbosity of output
showHiddenRegs	Boolean	Show hidden registers during register tracing
UAL	Boolean	Disassemble using UAL syntax
enableVFPAtReset	Boolean	Enable vector floating point (SIMD and VFP) instructions at reset. (Enables cp10/11 in CPACR and sets FPEXC.EN)
compatibility	Enumeration	Specify compatibility mode (ISA, gdb or nopBKPT)
unpredictableR15	Enumeration	Specify behavior for UNPREDICTABLE uses of R15 (undefined, nop, raz_wi, execute or assert)
override_debugMask	Uns32	Specifies debug mask, enabling debug output for model components
endian	Endian	Model endian
instructionEndian	Endian	The architecture specifies that instruction fetch is always little endian; this attribute allows the defined instruction endianness to be overridden if required
resetAtTime0	Boolean	Reset the model at time=0 (default=1)
SysTickPresent	Uns32	Specify number of SysTick timers present
BitBandPresent	Boolean	Specify presence of bit-band region
override_PFR0	Uns32	Override ID_PFR0 register
override_PFR1	Uns32	Override ID_PFR1 register
override_DFR0	Uns32	Override ID_DFR0 register
override_AFR0	Uns32	Override ID_AFR0 register
override_MMFR0	Uns32	Override ID_MMFR0 register
override_MMFR1	Uns32	Override ID_MMFR1 register
override_MMFR2	Uns32	Override ID_MMFR2 register
override_MMFR3	Uns32	Override ID_MMFR3 register
override_ISAR0	Uns32	Override ID_ISAR0 register
override_ISAR1	Uns32	Override ID_ISAR1 register
override_ISAR2	Uns32	Override ID_ISAR2 register
override_ISAR3	Uns32	Override ID_ISAR3 register
override_ISAR4	Uns32	Override ID_ISAR4 register
override_ISAR5	Uns32	Override ID_ISAR5 register
override_MVFR0	Uns32	Override ID_MVFR0 register
override_MVFR1	Uns32	Override ID_MVFR1 register
override_CPUID	Uns32	Override system CPUID register
override_MPU_TYPE	Uns32	Override system MPU_TYPE register
override_VTOR	Uns32	Override VTOR register reset value
override_deviceStrongAligned	Boolean	Force accesses to Device and Strongly Ordered regions to be aligned

override_STRoffsetPC12	Uns32	Specifies that STR/STR of PC should do so with 12:byte offset from the current instruction (if 1), otherwise an 8:byte offset is used
override_ERG	Uns32	Specifies exclusive reservation granule
override_priorityBits	Uns32	Specifies number of priority bits in BASEPRI etc (1-8, default is 3)
override_numInterrupts	Uns32	Specifies number of external interrupt lines
override_InstructionAttributes0	Uns32	Override ID_ISAR0 register (deprecated, use override.ISAR0)
override_InstructionAttributes1	Uns32	Override ID_ISAR1 register (deprecated, use override.ISAR1)
override_InstructionAttributes2	Uns32	Override ID_ISAR2 register (deprecated, use override.ISAR2)
override_InstructionAttributes3	Uns32	Override ID_ISAR3 register (deprecated, use override.ISAR3)
override_InstructionAttributes4	Uns32	Override ID_ISAR4 register (deprecated, use override.ISAR4)
override_InstructionAttributes5	Uns32	Override ID_ISAR5 register (deprecated, use override.ISAR5)

Table 8.1: Parameters



## Chapter 9

# Execution Modes

Mode	Code
Thread	0
Handler	1

Table 9.1: Modes implemented in this processor

# Chapter 10

## Exceptions

<b>Exception</b>	Code
None	0
Reset	1
NMI	2
HardFault	3
MemManage	4
BusFault	5
UsageFault	6
SVCall	11
DebugMonitor	12
PendSV	14
SysTick	15
ExternalInt000	16
ExternalInt001	17
ExternalInt002	18
ExternalInt003	19
ExternalInt004	20
ExternalInt005	21
ExternalInt006	22
ExternalInt007	23
ExternalInt008	24
ExternalInt009	25
ExternalInt00a	26
ExternalInt00b	27
ExternalInt00c	28
ExternalInt00d	29
ExternalInt00e	30
ExternalInt00f	31

Table 10.1: Exceptions implemented by this processor

# Chapter 11

## Hierarchy of the model

A CPU core may be configured to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy. Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

### 11.1 Level 1

This level in the model hierarchy has 3 commands.

This level in the model hierarchy has 5 register groups:

<b>Group name</b>	Registers
Core	16
Control	8
System	64
VFP	17
Integration_support	2

Table 11.1: Register groups

This level in the model hierarchy has no children.

# Chapter 12

## Model Commands

A Processor model can implement one or more **Model Commands** available to be invoked from the simulator command line, from the OP API or from the Imperas Multiprocessor Debugger.

### 12.1 Level 1

#### 12.1.1 debugflags

show or modify the processor debug flags

Argument	Type	Description
-get	Boolean	print current processor flags value
-mask	Boolean	print valid debug flag bits
-set	Int32	new processor flags (only flags 0x0000008c can be modified)

Table 12.1: debugflags command arguments

#### 12.1.2 isync

specify instruction address range for synchronous execution

Argument	Type	Description
-addresshi	Uns64	end address of synchronous execution range
-addresslo	Uns64	start address of synchronous execution range

Table 12.2: isync command arguments

#### 12.1.3 itrace

enable or disable instruction tracing

Argument	Type	Description
-after	Uns64	apply after this many instructions
-enable	Boolean	enable instruction tracing
-instructioncount	Boolean	include the instruction number in each trace
-off	Boolean	disable instruction tracing

-on	Boolean	enable instruction tracing
-registerchange	Boolean	show registers changed by this instruction
-registers	Boolean	show registers after each trace

Table 12.3: itrace command arguments

# Chapter 13

## Registers

### 13.1 Level 1

#### 13.1.1 Core

Registers at level:1, group:Core

Name	Bits	Initial-Hex	RW	Description
r0	32	0	rw	
r1	32	0	rw	
r2	32	0	rw	
r3	32	0	rw	
r4	32	0	rw	
r5	32	0	rw	
r6	32	0	rw	
r7	32	0	rw	
r8	32	0	rw	
r9	32	0	rw	
r10	32	0	rw	
r11	32	0	rw	frame pointer
r12	32	0	rw	
sp	32	0	rw	stack pointer
lr	32	0	rw	
pc	32	0	rw	program counter

Table 13.1: Registers at level 1, group:Core

#### 13.1.2 Control

Registers at level:1, group:Control

Name	Bits	Initial-Hex	RW	Description
fps	32	0	rw	archaic FPSCR view (for gdb)
cpsr	32	0	rw	xPSR register. Includes APSR, IPSR and EPSR
control	32	0	rw	
primask	32	0	rw	
faultmask	32	0	rw	
basepri	32	0	rw	
sp_process	32	0	rw	stack pointer
sp_main	32	0	rw	stack pointer

Table 13.2: Registers at level 1, group:Control

### 13.1.3 System

Registers at level:1, group:System

Name	Bits	Initial-Hex	RW	Description
ICTR	32	0	rw	0xe000e004: Interrupt Controller Type
ACTLR	32	0	rw	0xe000e008: Auxiliary Control
SYST_CSR	32	4	rw	0xe000e010: SysTick Control and Status
SYST_RVR	32	0	rw	0xe000e014: SysTick Reload Value
SYST_CVR	32	0	rw	0xe000e018: SysTick Current Value
SYST_CALIB	32	0	rw	0xe000e01c: SysTick Calibration Value
NVIC_ISER0	32	0	rw	0xe000e100: Interrupt Set Enable 0
NVIC_ICER0	32	0	rw	0xe000e180: Interrupt Clear Enable 0
NVIC_ISPR0	32	0	rw	0xe000e200: Interrupt Set Pending 0
NVIC_ICPR0	32	0	rw	0xe000e280: Interrupt Clear Pending 0
NVIC_IABR0	32	0	r-	0xe000e300: Interrupt Active Bit 0
NVIC_IPR0	32	0	rw	0xe000e400: Interrupt Priority 0
NVIC_IPR1	32	0	rw	0xe000e404: Interrupt Priority 1
NVIC_IPR2	32	0	rw	0xe000e408: Interrupt Priority 2
NVIC_IPR3	32	0	rw	0xe000e40c: Interrupt Priority 3
CPUID	32	410fc241	r-	0xe000ed00: CPUID Base
ICSR	32	1000	rw	0xe000ed04: Interrupt Control and State
VTOR	32	0	rw	0xe000ed08: Vector Table Offset
AIRCR	32	fa050000	rw	0xe000ed0c: Application Interrupt and Reset Control
SCR	32	0	rw	0xe000ed10: System Control
CCR	32	200	rw	0xe000ed14: Configuration and Control
SHPR1	32	0	rw	0xe000ed18: System Handler Priority 1
SHPR2	32	0	rw	0xe000ed1c: System Handler Priority 2
SHPR3	32	0	rw	0xe000ed20: System Handler Priority 3
SHCSR	32	0	rw	0xe000ed24: System Handler Control and State
CFSR	32	0	rw	0xe000ed28: Configurable Fault Status
HFSR	32	0	rw	0xe000ed2c: HardFault Status
DFSR	32	0	rw	0xe000ed30: Debug Fault Status Register
MMAR	32	0	rw	0xe000ed34: MemManage Fault Address
BFAR	32	0	rw	0xe000ed38: BusFault Address
AFSR	32	0	rw	0xe000ed3c: Auxiliary Fault Status
ID_PFR0	32	30	rw	0xe000ed40: Processor Feature 0
ID_PFR1	32	200	rw	0xe000ed44: Processor Feature 1
ID_DFR0	32	0	rw	0xe000ed48: Debug Feature 0
ID_AFR0	32	0	rw	0xe000ed4c: Auxiliary Feature 0
ID_MMFR0	32	30	rw	0xe000ed50: Memory Model Feature 0
ID_MMFR1	32	0	rw	0xe000ed54: Memory Model Feature 1
ID_MMFR2	32	0	rw	0xe000ed58: Memory Model Feature 2
ID_MMFR3	32	0	rw	0xe000ed5c: Memory Model Feature 3
ID_ISAR0	32	1141110	rw	0xe000ed60: Instruction Set Attributes 0
ID_ISAR1	32	2112000	rw	0xe000ed64: Instruction Set Attributes 1
ID_ISAR2	32	20232231	rw	0xe000ed68: Instruction Set Attributes 2
ID_ISAR3	32	1111131	rw	0xe000ed6c: Instruction Set Attributes 3
ID_ISAR4	32	1310132	rw	0xe000ed70: Instruction Set Attributes 4
ID_ISAR5	32	0	rw	0xe000ed74: Instruction Set Attributes 5
CPACR	32	0	rw	0xe000ed88: Coprocessor Access Control
MPU_TYPE	32	800	rw	0xe000ed90: MPU Type
MPU_CONTROL	32	0	rw	0xe000ed94: MPU Control
MPU_RNR	32	0	rw	0xe000ed98: MPU Region Number
MPU_RBAR	32	0	rw	0xe000ed9c: MPU Region Base Address
MPU_RASR	32	0	rw	0xe000eda0: MPU Region Attribute and Size
MPU_RBAR_A1	32	0	rw	0xe000eda4: MPU Region Base Address Alias 1

MPU_RASR_A1	32	0	rw	0xe000eda8: MPU Region Attribute and Size Alias 1
MPU_RBAR_A2	32	0	rw	0xe000edac: MPU Region Base Address Alias 2
MPU_RASR_A2	32	0	rw	0xe000edb0: MPU Region Attribute and Size Alias 2
MPU_RBAR_A3	32	0	rw	0xe000edb4: MPU Region Base Address Alias 3
MPU_RASR_A3	32	0	rw	0xe000edb8: MPU Region Attribute and Size Alias 3
DEMCR	32	0	rw	0xe000edfc: Debug Exception and Monitor Control
STIR	32	-	-w	0xe000ef00: Software Triggered Interrupt
FPCCR	32	c0000000	rw	0xe000ef34: Floating Point Context Control
FPCAR	32	0	rw	0xe000ef38: Floating Point Context Address
FPDSCR	32	0	rw	0xe000ef3c: Floating Point Default Status Control
MVFR0	32	10110021	r-	0xe000ef40: Media and VFP Feature 0
MVFR1	32	11000011	r-	0xe000ef44: Media and VFP Feature 1

Table 13.3: Registers at level 1, group:System

### 13.1.4 VFP

Registers at level:1, group:VFP

Name	Bits	Initial-Hex	RW	Description
d0	64	0	rw	
d1	64	0	rw	
d2	64	0	rw	
d3	64	0	rw	
d4	64	0	rw	
d5	64	0	rw	
d6	64	0	rw	
d7	64	0	rw	
d8	64	0	rw	
d9	64	0	rw	
d10	64	0	rw	
d11	64	0	rw	
d12	64	0	rw	
d13	64	0	rw	
d14	64	0	rw	
d15	64	0	rw	
FPSCR	32	0	rw	floating-point status/control

Table 13.4: Registers at level 1, group:VFP

### 13.1.5 Integration\_support

Registers at level:1, group:Integration\_support

Name	Bits	Initial-Hex	RW	Description
executionPri	32	7fffffff	r-	current execution priority level
stackDomain	32	8355170	r-	stack domain for current execution level

Table 13.5: Registers at level 1, group:Integration\_support