



OVP Guide to Using Processor Models

Model specific information for MIPS_M5150

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Model Release Status

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Chapter 1

Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners. There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

1.1 Description

MIPS32 Configurable Processor Model

If you need other variants, these models can be obtained from www.OVPworld.org/MIPUser.

1.2 Licensing

Usage of binary model under license governing simulator usage. Source of model available under Imperas Software License Agreement.

1.3 Limitations

If this model is not part of your installation, then it is available for download from www.OVPworld.org/MIPUser.

1.4 Verification

Models have been validated correct as part of the MIPS Verified program and run through the MIPS AVP test programs

1.5 Features

Both MIPS32 and microMIPS32 Instruction sets implemented. MIPS32 used when coming out of reset

MMU Type: Standard TLB

FPU implemented

L1 I and D cache model in either full or tag-only mode implemented (disabled by default)

Vectored interrupts implemented

MCU ASE implemented

DSP ASE Rev 2 implemented

Chapter 2

Configuration

2.1 Location

This model's VLVN is `mips.ovpworld.org/processor/mips32/1.0`.

The model source is usually at:

`$IMPERAS_HOME/ImperasLib/source/mips.ovpworld.org/processor/mips32/1.0`

The model binary is usually at:

`$IMPERAS_HOME/lib/$IMPERAS_ARCH/ImperasLib/mips.ovpworld.org/processor/mips32/1.0`

2.2 GDB Path

The default GDB for this model is: `$IMPERAS_HOME/lib/$IMPERAS_ARCH/gdb/mips-sde-elf-gdb`.

2.3 Semi-Host Library

The default semi-host library file is `mips.ovpworld.org/semihosting/mips32Newlib/1.0`

2.4 Processor Endian-ness

This model can be set to either endian-ness (normally by a pin, or the ELF code).

2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

2.6 Processor ELF code

The ELF code supported by this model is: `0x8`.

Chapter 3

All Variants in this model

This model has these variants

Variant	Description
I7200	
M5100	
M5150	(described in this document)
M6200	
M6250	
MIPS32R6	
P5600	

Table 3.1: All Variants in this model

Chapter 4

Bus Master Ports

This model has these bus master ports.

Name	min	max	Connect?	Description
ISPRAM	32	32	optional	instruction scratchpad RAM
DSPRAM	32	32	optional	data scratchpad RAM
INSTRUCTION	12	36	mandatory	
DATA	12	36	optional	

Table 4.1: Bus Master Ports

Chapter 5

Bus Slave Ports

This model has no bus slave ports.

Chapter 6

Net Ports

This model has these net ports.

Name	Type	Connect?	Description
reset	input	optional	Core reset
softreset	input	optional	Core soft reset
dint	input	optional	Debug external interrupt
hwint0	input	optional	External interrupt
hwint1	input	optional	External interrupt
hwint2	input	optional	External interrupt
hwint3	input	optional	External interrupt
hwint4	input	optional	External interrupt
hwint5	input	optional	External interrupt
hwint6	input	optional	External interrupt
hwint7	input	optional	External interrupt
nmi	input	optional	Non-maskable external interrupt
EICPresent	input	optional	Input signal SLEICPresent per VPE
EIC_RIPL	input	optional	External interrupt controller RIPL (alias of hwint0 - 5 or 7)
EIC_EICSS	input	optional	External interrupt controller EICSS
EIC_VectorNum	input	optional	External interrupt controller vector number
EIC_VectorOffset	input	optional	External interrupt controller vector offset
EIC_GID	input	optional	External interrupt controller guest ID
intISS	output	optional	True when interrupt request is serviced
causeTI	output	optional	True when timer interrupt expires
causeIP0	output	optional	Raised for software interrupt request IP0
causeIP1	output	optional	Raised for software interrupt request IP1
si_sleep	output	optional	True when the VPE is in WAIT state
vc_run	input	optional	Set to force stop of execution on processor VPE (simulation control only)
Guest.EIC_RIPL	input	optional	Guest External interrupt controller RIPL
Guest.EIC_EICSS	input	optional	Guest External interrupt controller EICSS
Guest.EIC_VectorNum	input	optional	Guest External interrupt controller vector number

Guest.EIC_VectorOffset	input	optional	Guest External interrupt controller vector offset
Guest.EIC_GID	input	optional	Guest External interrupt controller guest ID
Guest.intISS	output	optional	True when Guest interrupt request is serviced
Guest.causeTI	output	optional	True when Guest timer interrupt expires
Guest.causeIP0	output	optional	Raised for Guest software interrupt request IP0
Guest.causeIP1	output	optional	Raised for Guest software interrupt request IP1

Table 6.1: Net Ports

Chapter 7

FIFO Ports

This model has no FIFO ports.

Chapter 8

Formal Parameters

Name	Type	Description
variant	Enumeration	Processor variant
endian	Endian	Model endian
cacheenable	Enumeration	Select cache model mode (default, tag or full)
cachedebug	Uns32	Cache debug flags
cacheextbiuinfo	Pointer	Pointer to platform-provided BIU cache info structure
mipsHexFile	String	Load a MIPS hex file (test-mode)
IMPERAS_MIPS_AVP_OPCODES	Boolean	Enable MIPS-specific magic Pass/Fail opcodes (specific for AVP test termination)
cacheIndexBypassTLB	Boolean	When set, cache index ops do not generate TLB exceptions
MIPS_TRACE	Boolean	Enable MIPS-format trace output
gprNames	Boolean	Disassemble the register names from the default ABI instead of register numbers for MIPS-format trace output
supervisorMode	Boolean	Override whether processor implements supervisor mode
busErrors	Boolean	Override bus error exception behavior. When true, accesses of memory not defined by platform will cause bus error exceptions
fixedMMU	Boolean	Override the MMU type to fixed mapping when true (sets Config.MT=3, Config.KU/K23=2 and Config1.MMUSizeM1=0)
fixedDbgRegSize	Boolean	Enable applications to debug on P5600 with GDB version 2015.06-05 and prior
removeDSP	Boolean	Override the DSP-present configuration when true (sets Config3.DSPP/DSP2P=0)
removeCMP	Boolean	Override the CMP-Present configuration when true (sets Config3.CMGCR and GCR_BASE to 0)
removeFP	Boolean	Override the FP-Present configuration when true (sets Config1.FP to 0)
removeFTLB	Boolean	Override the FTLBEn configuration when true (disable FTLB)
isISA	Boolean	Enable to specify ISA model (reset address from ELF, all coprocessors enabled)
hiddenTLBentries	Boolean	Deprecated - Instead set config1MMUSizeM1 to maximum value to improve performance
perfCounters	Uns32	Performance Counters
MTFPU	Uns32	Enable multi-threaded FPU (1:old mttc1 behavior, 2:new mttc1 behavior)
supportDenormals	Boolean	Enable to specify that the FPU supports denormal operands and results
VPE0MaxTC	Uns32	Specifies the maximum TCs initially on VPE0. Ignored if less than two VPEs configured.

VPE1MaxTC	Uns32	Specifies the maximum TCs initially on VPE1. Ignored if less than three VPEs configured.
mpuRegions	Uns32	Number of regions for memory protection unit
mpuType	Uns32	Type of MPU implementation
mpuEnable	Boolean	Enable MPU2 segment control at reset
mpuSegment0	Uns32	Attributes for segment 0 in MPU2 SegmentControl.0 register
mpuSegment1	Uns32	Attributes for segment 1 in MPU2 SegmentControl.0 register
mpuSegment2	Uns32	Attributes for segment 2 in MPU2 SegmentControl.0 register
mpuSegment3	Uns32	Attributes for segment 3 in MPU2 SegmentControl.0 register
mpuSegment4	Uns32	Attributes for segment 4 in MPU2 SegmentControl.1 register
mpuSegment5	Uns32	Attributes for segment 5 in MPU2 SegmentControl.1 register
mpuSegment6	Uns32	Attributes for segment 6 in MPU2 SegmentControl.1 register
mpuSegment7	Uns32	Attributes for segment 7 in MPU2 SegmentControl.1 register
mpuSegment8	Uns32	Attributes for segment 8 in MPU2 SegmentControl.2 register
mpuSegment9	Uns32	Attributes for segment 9 in MPU2 SegmentControl.2 register
mpuSegment10	Uns32	Attributes for segment 10 in MPU2 SegmentControl.2 register
mpuSegment11	Uns32	Attributes for segment 11 in MPU2 SegmentControl.2 register
mpuSegment12	Uns32	Attributes for segment 12 in MPU2 SegmentControl.3 register
mpuSegment13	Uns32	Attributes for segment 13 in MPU2 SegmentControl.3 register
mpuSegment14	Uns32	Attributes for segment 14 in MPU2 SegmentControl.3 register
mpuSegment15	Uns32	Attributes for segment 15 in MPU2 SegmentControl.3 register
mvpconf0vpe	Uns32	Override MVPConf0.PVPE
tcDisable	Uns32	Number of disabled TCs
vpeDisable	Uns32	Number of disabled VPEs
mvpconf0tc	Uns32	Override MVPConf0.PTC
mvpconf0pcp	Boolean	Override MVPConf0.PCP
mvpconf0tcp	Boolean	Override MVPConf0.TCP
mvpconf1c1f	Boolean	Override MVPConf.C1F
mvpcontrolPolicyMode	Boolean	Override MVPControl.POLICY_MODE
hasFDC	Uns32	Specify the size of Fast Debug Channel register block
licenseWarningDays	Uns32	Specify the number of days before a license expires to start issuing a warning. 0 disables warnings.
MIPS_UHI	Boolean	Enable MIPS-Unified Hosting interface
mipsUhiArgs	String	Specifies UHI arguments string separated by spaces
mipsUhiJail	String	Specifies UHI jailroot
MIPS_DV_MODE	Boolean	Enable Design Verification mode
MIPS_MAGIC_OPCODES	Boolean	Enable MIPS-specific magic Pass/Fail opcodes
enableTrickbox	Boolean	Enable trickbox addresses (specific for AVP)
fpucxdisable	Boolean	Disable FPU exceptions

TRU_PRESENT	Boolean	Disable or Enable based on TRU presence to control certain fields (e.x.perfCtl.PCTD)
ucLLwordsLocked	Uns32	Numbers of words (4 byte) an uncached LL is locking. Maximum: 4K
FUSA	Boolean	Enable Functional Safety
CPC_FAULT_SUPPORTED	Uns32	Specify the value for Functional Safety Supported register
CPC_FAULT_ENABLE	Uns32	Specify the value for Functional Safety Enable register
cop2Bits	Uns32	Specifies width in bits of COP2 registers (32 or 64)
cop2FileName	String	Specifies COP2 dynamically-loaded object (.so/.dll) defining COP2 instructions
udiConfig	Int32	Specifies UDI configuration attribute
udiFileName	String	Specifies UDI dynamically-loaded object (.so/.dll) defining UDI instructions
vectoredinterrupt	Boolean	Enables vectored interrupts (sets Config3 VInt)
externalinterrupt	Boolean	Enables the use of an external interrupt controller (sets Config3 VEIC)
rootFixedMMU	Boolean	Override the root MMU type to fixed mapping when true (sets Config.MT=3 and Config.KU/K23=2)
rootMMUSizeM1	Uns32	Override the root MMUSizeM1 field in Config1 register (number of MMU entries-1)
srscctlHSS	Uns32	Override the HSS field in SRSCtl register (number of shadow register sets)
firPS	Uns32	Override the PS field in FIR register
firHas2008	Uns32	Override the Has2008 field in FIR register
usePreciseFpu	Uns32	Use the precise Floating Point emulation
simulateLite	Enumeration	Run Simulation with optimization. There are several optimizations which could be combined (NONE, FS, MA or FSMA)
pridCompanyOptions	Uns32	Override the Company Options field in PRId register
pridRevision	Uns32	Override the Revision field in PRId register
globalClusterNum	Uns32	Override the ClusterNum field in GlobalNumber register
intctlIPTI	Uns32	Override the IPTI field in IntCtl register
intctlIPFDC	Uns32	Override the IPFDC field in IntCtl register
intctlIPPCI	Uns32	Override the IPPCI field in IntCtl register
numWatch	Uns32	Specify number of WatchLo/WatchHi register pairs
xconfigSpecified	Boolean	True if the configuration comes from a valid xconfig file
segcfg0PA	Uns32	Set CFG0.PA field of SegCtl0 register
segcfg1PA	Uns32	Set CFG1.PA field of SegCtl0 register
segcfg2PA	Uns32	Set CFG2.PA field of SegCtl1 register
segcfg3PA	Uns32	Set CFG3.PA field of SegCtl1 register
segcfg4PA	Uns32	Set CFG4.PA field of SegCtl2 register
segcfg5PA	Uns32	Set CFG5.PA field of SegCtl2 register
segcfg0AM	Uns32	Set CFG0.AM field of SegCtl0 register
segcfg1AM	Uns32	Set CFG1.AM field of SegCtl0 register
segcfg2AM	Uns32	Set CFG2.AM field of SegCtl1 register
segcfg3AM	Uns32	Set CFG3.AM field of SegCtl1 register
segcfg4AM	Uns32	Set CFG4.AM field of SegCtl2 register
segcfg5AM	Uns32	Set CFG5.AM field of SegCtl2 register
segcfg0EU	Uns32	Set CFG0.EU field of SegCtl0 register
segcfg1EU	Uns32	Set CFG1.EU field of SegCtl0 register
segcfg2EU	Uns32	Set CFG2.EU field of SegCtl1 register
segcfg3EU	Uns32	Set CFG3.EU field of SegCtl1 register
segcfg4EU	Uns32	Set CFG4.EU field of SegCtl2 register
segcfg5EU	Uns32	Set CFG5.EU field of SegCtl2 register
segcfg0C	Uns32	Set CFG0.C field of SegCtl0 register
segcfg1C	Uns32	Set CFG1.C field of SegCtl0 register

segcfg2C	Uns32	Set CFG2.C field of SegCtl1 register
segcfg3C	Uns32	Set CFG3.C field of SegCtl1 register
segcfg4C	Uns32	Set CFG4.C field of SegCtl2 register
segcfg5C	Uns32	Set CFG5.C field of SegCtl2 register
cdmmSize	Uns32	Override the cdmmSize reset value
configAR	Uns32	Enables R6 support
configBM	Uns32	Override the BM field in Config register (burst mode)
configDSP	Boolean	Override Config.DSP (data scratchpad RAM present)
configISP	Boolean	Override Config.ISP (instruction scratchpad RAM present)
configK0	Uns32	Override power on value of Config.K0 (set Kseg0 cacheability)
configKU	Uns32	Override power on value of Config.KU (set Useg cacheability)
configK23	Uns32	Override power on value of Config.K23 (set Kseg23 cacheability)
configMDU	Boolean	Override Config.MDU (iterative multiply/divide unit)
configMM	Boolean	Override Config.MM (merging mode for write)
configMT	Uns32	Override Config.MT
configSB	Boolean	Override Config.SB (simple bus transfers only)
configBCP	Boolean	Override Config.BCP (Buffer Cache Present)
MIPS16eASE	Boolean	Override Config1.CA (enables the MIPS16e ASE)
config1DA	Uns32	Override Config1.DA (Dcache associativity)
config1DL	Uns32	Override Config1.DL (Dcache line size)
config1DS	Uns32	Override Config1.DS (Dcache sets per way)
config1EP	Boolean	Override Config1.EP (EJTag present)
config1IA	Uns32	Override Config1.IA (Icache associativity)
config1IL	Uns32	Override Config1.IL (Icache line size)
config1IS	Uns32	Override Config1.IS (Icache sets per way)
config1MMUSizeM1	Uns32	Override Config1.MMUSizeM1 (number of MMU entries-1)
config1MMUSizeM1_VPE1	Uns32	Override Config1.MMUSizeM1 for VPE1
config1MMUSizeM1_VPE2	Uns32	Override Config1.MMUSizeM1 for VPE2
config1MMUSizeM1_VPE3	Uns32	Override Config1.MMUSizeM1 for VPE3
config1WR	Boolean	Override Config1.WR (watchpoint registers present)
config1PC	Boolean	Override Config1.PC (Performance Counters present)
config1C2	Boolean	Override Config1.C2 (Coprocessor 2 present)
config2SU	Uns32	Override the SU field in Config2 register
config2SS	Uns32	Override the SS field in Config2 register
config2SL	Uns32	Override the SL field in Config2 register
config2SA	Uns32	Override the SA field in Config2 register
config3BI	Boolean	Override Config3.BI
config3BP	Boolean	Override Config3.BP
config3CDMM	Boolean	Override Config3.CDMM
config3CTXTC	Boolean	Override Config3.CTXTC
config3DSPP	Boolean	Override Config3.DSPP
config3DSP2P	Boolean	Override Config3.DSP2P
config3IPLW	Uns32	Override Config3.IPLW
config3ISA	Uns32	Override Config3.ISA
config3ISAOnExc	Boolean	Override Config3.ISAOnExc
config3ITL	Boolean	Override Config3.ITL
config3LPA	Boolean	Override Config3.LPA
config3MCU	Boolean	Override Config3.MCU
config3MMAR	Uns32	Override Config3.MMAR
config3RXI	Boolean	Override Config3.RXI
config3SC	Boolean	Override Config3.SC

config3ULRI	Boolean	Override Config3.ULRI
config3VZ	Boolean	Override Config3.VZ
config3MSAP	Boolean	Override Config3.MSAP
config3CMGCR	Boolean	Override the CMGCR field in Config3 register
config3SP	Boolean	Override the SP field in Config3 register
config3TL	Uns32	Override the TL field in Config3 register
config3PW	Boolean	Override the PW field in Config3 register
config4AE	Boolean	Override Config4.AE
config4IE	Uns32	Override Config4.IE
config4MMUConfig	Uns32	Override Config4.MMUConfig field (interpretation depends on MMUExtDef value)
config4MMUExtDef	Uns32	Override Config4.MMUExtDef
config4VTLBSizeExt	Uns32	Override Config4.VTLBSizeExt
config4KScrExist	Uns32	Override Config4.KScrExist
config5EVA	Boolean	Override Config5.EVA
config5LLB	Boolean	Override Config5.LLB (LLAddr supports LLbit)
config5MRP	Boolean	Override Config5.MRP (MaaR Present)
config5NFExists	Boolean	Override Config5.NFExists
mips32Macro	Boolean	Enables the MIPS32 SAVE and RESTORE macro instructions. Ignored if Config5.CA2 is not set)
config5MSAEn	Boolean	Override Config5.MSAEn
config5MVH	Boolean	Override Config5.MVH (enable MTHC0 and MFHC0 instructions)
config5DEC	Boolean	Override Config5.DEC (to test Dual Endian Capability)
config5GI	Uns32	Override Config5.GI (enable GINV)
config5CRCP	Boolean	Override Config5.CRCP (CRCP Present)
config5VP	Boolean	Override Config5.VP
config6FTLBEEn	Boolean	Override power on value of Config6.FTLBEEn
config7AR	Boolean	Override Config7.AR (Alias removed Data cache)
config7DCIDX_MODE	Uns32	Override Config7.DCIDX_MODE
config7HCI	Boolean	Override Config7.HCI (Hardware Cache Initialization)
config7IAR	Boolean	Override Config7.IAR (Alias removed Instruction cache)
config7WII	Boolean	Override Config7.WII (wait IE/IXMT ignore)
config7ES	Uns32	Override the ES field in Config7 register (Externalize sync)
config7WR	Boolean	Override Config7[31] bit (Alternative implementation of Watch registers)
config7FPR	Boolean	Override Config7.FPR (one-half FPU clock ratio)
config7USP	Uns32	Override Config7.USP (USPRAM enable)
config7BTLM	Boolean	Override Config7.BTLM bit
config7BusSlp	Boolean	Override Config7.BusSlp bit
config7IVAD	Boolean	Override Config7.IVAD bit
config7RPS	Boolean	Override Config7.RPS bit
statusFR	Boolean	Override power on value in Status.FR (Floating point register mode)
fcsrABS2008	Boolean	Override FCSR.ABS2008 (ABS/NEG compliant with IEEE 754-2008)
fcsrNAN2008	Boolean	Override FCSR.NAN2008 (QNaN/SNaN encodings match IEEE 754-2008 recommendation)
numMaarRegs	Uns32	Override number of MAAR registers (must be even)
srsconf0SRS1	Uns32	Override the SRS1 field in SRSCnf0 register
srsconf0SRS2	Uns32	Override the SRS2 field in SRSCnf0 register
srsconf0SRS3	Uns32	Override the SRS3 field in SRSCnf0 register
wiredLimit	Uns32	Override Limit field of the Wired register
wiredLimitBits	Uns32	Override width of Limit field of the Wired register
wiredWiredBits	Uns32	Override width of Wired field of the Wired register
cdmmBaseCI	Boolean	Override CDMMBase.CI

parityEnable	Uns32	Specify error detection support: 0 - none; 1 - parity; 2 - ECC
useMpTb	Boolean	Override Use of multi-processor test bench
ExceptionBase	Uns32	Specify the BEV Exception Base address. (use GCR_Cx.RESET_BASE on CMP processors)
UseExceptionBase	Boolean	Set to one to use ExceptionBase[29:12] as the corresponding BEV address bits
firstBEVExceptionBaseMaskBit	Uns32	Specify LSB position of GCR_Cx.RESET_EXT_BASE.BEVExceptionBaseMask field. Only used when SegCtl present
EVAReset	Boolean	Set to one to reset into non-legacy address map and BEV location. Only used when non-CMP and SegCtl present
ExceptionBaseMask	Uns32	Specify the ExceptionBaseMask value used for bits [27:firstBEVExceptionBaseMaskBit]. Only used when non-CMP and SegCtl present
ExceptionBasePA	Uns32	Bits [35:29] of the physical address for the BEV overlays. Only used when non-CMP and SegCtl present
l1BufferCache	Boolean	L1 Buffer Cache
EIC_OPTION	Uns32	Override the external interrupt controller EIC_OPTION
guestCtl0RI	Uns32	Override the RI field in GuestCtl0 register
guestCtl0MC	Uns32	Override the MC field in GuestCtl0 register
guestCtl0CP0	Uns32	Override the CP0 field in GuestCtl0 register
guestCtl0AT	Uns32	Override the AT field in GuestCtl0 register
guestCtl0GT	Uns32	Override the GT field in GuestCtl0 register
guestCtl0CG	Uns32	Override the CG field in GuestCtl0 register
guestCtl0CF	Uns32	Override the CF field in GuestCtl0 register
guestCtl0G1	Uns32	Override the G1 field in GuestCtl0 register
guestCtl0RAD	Uns32	Override the RAD field in GuestCtl0 register
guestCtl0DRG	Uns32	Override the DRG field in GuestCtl0 register
hasImpl17	Boolean	Enable read/write of Impl17 bit in Status register
hasImpl16	Boolean	Enable read/write of Impl16 bit in Status register
guestintctlIPTI	Uns32	Override the Guest IPTI field in IntCtl register
guestintctlIPFDC	Uns32	Override the Guest IPFDC field in IntCtl register
guestintctlIPPCI	Uns32	Override the Guest IPPCI field in IntCtl register
ISPRAM_SIZE	Uns32	Encoded size of the ISPRAM region ($\log_2(\text{ISPRAM size in bytes}) - 11$)
ISPRAM_BASE	Uns64	Starting physical address of the ISPRAM region
ISPRAM_ENABLE	Boolean	Set the enable bit of the ISPRAM region's tag (used to enable the ISPRAM region prior to reset)
ISPRAM_FILE	String	Load a MIPS hex file into the ISPRAM region prior to reset
DSPRAM_SIZE	Uns32	Encoded size of the DSPRAM region ($\log_2(\text{DSPRAM size in bytes}) - 11$)
DSPRAM_BASE	Uns64	Starting physical address of the DSPRAM region
DSPRAM_ENABLE	Boolean	Set the enable bit of the DSPRAM region's tag (used to enable the DSPRAM region prior to reset)
DSPRAM_PRESENT	Boolean	DSPRAM is present with SAAR
USPRAM_SIZE	Uns32	Encoded size of the USPRAM region ($\log_2(\text{USPRAM size in bytes}) - 11$)
USPRAM_BASE	Uns64	Starting physical address of the USPRAM region
USPRAM_ENABLE	Boolean	Set the enable bit of the USPRAM region's tag (used to enable the USPRAM region prior to reset)
USPRAM_FILE	String	Load a MIPS hex file into the USPRAM region prior to reset
misalignedDataException	Enumeration	Select misaligned data access exception signaling: never, checkCCA or always (never, checkCCA or always)

commitTlbwErr	Boolean	Commit TLBWI/TLBRI on ECC; in MIPS_DV_MODE only
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Table 8.1: Parameters that can be set in: CPU

Chapter 9

Execution Modes

Mode	Code
KERNEL	0
DEBUG	1
SUPERVISOR	2
USER	3
GUEST_KERNEL	4
GUEST_SUPERVISOR	5
GUEST_USER	6

Table 9.1: Modes implemented in: CPU

Chapter 10

Exceptions

Exception	Code
Int	0
Mod	1
TLBL	2
TLBS	3
AdEL	4
AdES	5
IBE	6
DBE	7
Sys	8
Bp	9
RI	10
CpU	11
Ov	12
Tr	13
FPE	15
Impl1	16
Impl2	17
C2E	18
TLBRI	19
TLBXI	20
MDMX	22
WATCH	23
MCheck	24
Thread	25
DSPDis	26
GE	27
Prot	29
CacheErr	30

Table 10.1: Exceptions implemented in: CPU

Chapter 11

Hierarchy of the model

A CPU core may be configured to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy. Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

11.1 Level 1: CPU

This level in the model hierarchy has 20 commands.

This level in the model hierarchy has 7 register groups:

Group name	Registers
Core	65
FPU	34
DSP	9
Shadow	1024
COP0	126
SPRAM	15
Integration_support	1

Table 11.1: Register groups

This level in the model hierarchy has no children.

Chapter 12

Model Commands

A Processor model can implement one or more **Model Commands** available to be invoked from the simulator command line, from the OP API or from the Imperas Multiprocessor Debugger.

12.1 Level 1: CPU

12.1.1 isync

specify instruction address range for synchronous execution

Argument	Type	Description
-addresshi	Uns64	end address of synchronous execution range
-addresslo	Uns64	start address of synchronous execution range

Table 12.1: isync command arguments

12.1.2 itrace

enable or disable instruction tracing

Argument	Type	Description
-after	Uns64	apply after this many instructions
-enable	Boolean	enable instruction tracing
-instructioncount	Boolean	include the instruction number in each trace
-off	Boolean	disable instruction tracing
-on	Boolean	enable instruction tracing
-registerchange	Boolean	show registers changed by this instruction
-registers	Boolean	show registers after each trace

Table 12.2: itrace command arguments

12.1.3 mipsCOP0

query a COP0 register value using <register><select>

Argument	Type	Description
-register	Uns32	specify the COP0 register resource

-select	Uns32	specify the COP0 register select
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Table 12.3: mipsCOP0 command arguments

12.1.4 mipsCacheDisable

12.1.4.1 Argument description

Disables tag or full cache model

12.1.5 mipsCacheEnable

enable tag or full cache model

Argument	Type	Description
-debug	Int32	set cache model debug flags
-full	Boolean	enable full cache model
-tag	Boolean	enable cache tag line only model

Table 12.4: mipsCacheEnable command arguments

12.1.6 mipsCacheRatio

Report current hit ratio for selected cache

Argument	Type	Description
-dcache	Boolean	report hit ratio for dcache
-icache	Boolean	report hit ratio for icache

Table 12.5: mipsCacheRatio command arguments

12.1.7 mipsCacheReport

12.1.7.1 Argument description

Report current cache statistics

12.1.8 mipsCacheReset

12.1.8.1 Argument description

reset the cache model

12.1.9 mipsCacheTrace

Control the tracing of cache accesses

Argument	Type	Description
-noartifact	Boolean	
-nocached	Boolean	
-nodcache	Boolean	

-noicache	Boolean	
-notrue	Boolean	
-nouncached	Boolean	
-off	Boolean	turn off the cache tracing
-on	Boolean	turn on the cache tracing

Table 12.6: mipsCacheTrace command arguments

12.1.10 mipsDebugFlags

Set the mips model debug value

Argument	Type	Description
-value	Uns32	specify mips model debug flags

Table 12.7: mipsDebugFlags command arguments

12.1.11 mipsReadRegister

Read processor register using <resource><offset>

Argument	Type	Description
-offset	Uns32	the register offset
-resource	Uns32	the register resource

Table 12.8: mipsReadRegister command arguments

12.1.12 mipsReadTLBEntry

read a TLB entry specified by the index

Argument	Type	Description
-index	Uns64	select the TLB entry

Table 12.9: mipsReadTLBEntry command arguments

12.1.13 mipsTLBDump

12.1.13.1 Argument description

Dumps the current contents of the TLB

12.1.14 mipsTLBDumpGuest

12.1.14.1 Argument description

Dumps the current contents of the Guest TLB

12.1.15 mipsTLBDumpRoot

12.1.15.1 Argument description

Dumps the current contents of the Root TLB

12.1.16 mipsTLBGetPhys

Reports the entry(s) in the TLB that match the given virtual address and ASID

Argument	Type	Description
-asid	Uns64	ASID
-va	Uns64	virtual address

Table 12.10: mipsTLBGetPhys command arguments

12.1.17 mipsTraceGuest

control tracing of guest

Argument	Type	Description
-off	Boolean	stop tracing
-on	Boolean	start tracing

Table 12.11: mipsTraceGuest command arguments

12.1.18 mipsTraceRoot

control tracing on root processor

Argument	Type	Description
-off	Boolean	stop tracing
-on	Boolean	start tracing

Table 12.12: mipsTraceRoot command arguments

12.1.19 mipsWriteRegister

Write processor register using <resource><offset><value>

Argument	Type	Description
-offset	Uns32	the register offset
-resource	Uns32	the register resource
-value	Uns64	the value to write to register

Table 12.13: mipsWriteRegister command arguments

12.1.20 mipsWriteTLBEntry

Writes values to a TLB entry using the index, lo0, lo1, hi0 and mask fields

Argument	Type	Description
-hi0	Uns64	the TLB entry high address
-index	Uns64	the TLB entry index
-lo0	Uns64	the TLB entry low address 0
-lo1	Uns64	the TLB entry low address 1
-mask	Uns64	the TLB entry mask

Table 12.14: mipsWriteTLBEntry command arguments

Chapter 13

Registers

13.1 Level 1: CPU

13.1.1 Core

Registers at level:1, type:CPU group:Core

Name	Bits	Initial-Hex	RW	Description
zero	32	0	r-	constant zero
at	32	0	rw	
v0	32	0	rw	
v1	32	0	rw	
a0	32	0	rw	
a1	32	0	rw	
a2	32	0	rw	
a3	32	0	rw	
t0	32	0	rw	
t1	32	0	rw	
t2	32	0	rw	
t3	32	0	rw	
t4	32	0	rw	
t5	32	0	rw	
t6	32	0	rw	
t7	32	0	rw	
s0	32	0	rw	
s1	32	0	rw	
s2	32	0	rw	
s3	32	0	rw	
s4	32	0	rw	
s5	32	0	rw	
s6	32	0	rw	
s7	32	0	rw	
t8	32	0	rw	
t9	32	0	rw	
k0	32	0	rw	
k1	32	0	rw	
gp	32	0	rw	
sp	32	0	rw	stack pointer
s8	32	0	rw	frame pointer
ra	32	0	rw	
pc	32	bfc00000	rw	program counter
r0	32	0	r-	constant zero

r1	32	0	rw	
r2	32	0	rw	
r3	32	0	rw	
r4	32	0	rw	
r5	32	0	rw	
r6	32	0	rw	
r7	32	0	rw	
r8	32	0	rw	
r9	32	0	rw	
r10	32	0	rw	
r11	32	0	rw	
r12	32	0	rw	
r13	32	0	rw	
r14	32	0	rw	
r15	32	0	rw	
r16	32	0	rw	
r17	32	0	rw	
r18	32	0	rw	
r19	32	0	rw	
r20	32	0	rw	
r21	32	0	rw	
r22	32	0	rw	
r23	32	0	rw	
r24	32	0	rw	
r25	32	0	rw	
r26	32	0	rw	
r27	32	0	rw	
r28	32	0	rw	
r29	32	0	rw	stack pointer
r30	32	0	rw	frame pointer
r31	32	0	rw	

Table 13.1: Registers at level 1, type:CPU group:Core

13.1.2 FPU

Registers at level:1, type:CPU group:FPU

Name	Bits	Initial-Hex	RW	Description
f0	32	0	rw	
f1	32	0	rw	
f2	32	0	rw	
f3	32	0	rw	
f4	32	0	rw	
f5	32	0	rw	
f6	32	0	rw	
f7	32	0	rw	
f8	32	0	rw	
f9	32	0	rw	
f10	32	0	rw	
f11	32	0	rw	
f12	32	0	rw	
f13	32	0	rw	
f14	32	0	rw	
f15	32	0	rw	
f16	32	0	rw	

f17	32	0	rw	
f18	32	0	rw	
f19	32	0	rw	
f20	32	0	rw	
f21	32	0	rw	
f22	32	0	rw	
f23	32	0	rw	
f24	32	0	rw	
f25	32	0	rw	
f26	32	0	rw	
f27	32	0	rw	
f28	32	0	rw	
f29	32	0	rw	
f30	32	0	rw	
f31	32	0	rw	
fsr	32	10c0000	rw	floating point status
fir	32	11f3a720	r-	floating point information

Table 13.2: Registers at level 1, type:CPU group:FPU

13.1.3 DSP

Registers at level:1, type:CPU group:DSP

Name	Bits	Initial-Hex	RW	Description
lo	32	0	rw	
hi	32	0	rw	
lo1	32	0	rw	
hi1	32	0	rw	
lo2	32	0	rw	
hi2	32	0	rw	
lo3	32	0	rw	
hi3	32	0	rw	
dspctl	32	0	rw	DSP control

Table 13.3: Registers at level 1, type:CPU group:DSP

13.1.4 Shadow

Registers at level:1, type:CPU group:Shadow

Name	Bits	Initial-Hex	RW	Description
zero[0]	32	0	r-	constant zero
at[0]	32	0	rw	
v0[0]	32	0	rw	
v1[0]	32	0	rw	
a0[0]	32	0	rw	
a1[0]	32	0	rw	
a2[0]	32	0	rw	
a3[0]	32	0	rw	
t0[0]	32	0	rw	
t1[0]	32	0	rw	
t2[0]	32	0	rw	
t3[0]	32	0	rw	
t4[0]	32	0	rw	

t5[0]	32	0	rw	
t6[0]	32	0	rw	
t7[0]	32	0	rw	
s0[0]	32	0	rw	
s1[0]	32	0	rw	
s2[0]	32	0	rw	
s3[0]	32	0	rw	
s4[0]	32	0	rw	
s5[0]	32	0	rw	
s6[0]	32	0	rw	
s7[0]	32	0	rw	
t8[0]	32	0	rw	
t9[0]	32	0	rw	
k0[0]	32	0	rw	
k1[0]	32	0	rw	
gp[0]	32	0	rw	
sp[0]	32	0	rw	stack pointer
s8[0]	32	0	rw	frame pointer
ra[0]	32	0	rw	
zero[1]	32	0	r-	constant zero
at[1]	32	0	rw	
v0[1]	32	0	rw	
v1[1]	32	0	rw	
a0[1]	32	0	rw	
a1[1]	32	0	rw	
a2[1]	32	0	rw	
a3[1]	32	0	rw	
t0[1]	32	0	rw	
t1[1]	32	0	rw	
t2[1]	32	0	rw	
t3[1]	32	0	rw	
t4[1]	32	0	rw	
t5[1]	32	0	rw	
t6[1]	32	0	rw	
t7[1]	32	0	rw	
s0[1]	32	0	rw	
s1[1]	32	0	rw	
s2[1]	32	0	rw	
s3[1]	32	0	rw	
s4[1]	32	0	rw	
s5[1]	32	0	rw	
s6[1]	32	0	rw	
s7[1]	32	0	rw	
t8[1]	32	0	rw	
t9[1]	32	0	rw	
k0[1]	32	0	rw	
k1[1]	32	0	rw	
gp[1]	32	0	rw	
sp[1]	32	0	rw	stack pointer
s8[1]	32	0	rw	frame pointer
ra[1]	32	0	rw	
zero[2]	32	0	r-	constant zero
at[2]	32	0	rw	
v0[2]	32	0	rw	
v1[2]	32	0	rw	
a0[2]	32	0	rw	

a1[2]	32	0	rw	
a2[2]	32	0	rw	
a3[2]	32	0	rw	
t0[2]	32	0	rw	
t1[2]	32	0	rw	
t2[2]	32	0	rw	
t3[2]	32	0	rw	
t4[2]	32	0	rw	
t5[2]	32	0	rw	
t6[2]	32	0	rw	
t7[2]	32	0	rw	
s0[2]	32	0	rw	
s1[2]	32	0	rw	
s2[2]	32	0	rw	
s3[2]	32	0	rw	
s4[2]	32	0	rw	
s5[2]	32	0	rw	
s6[2]	32	0	rw	
s7[2]	32	0	rw	
t8[2]	32	0	rw	
t9[2]	32	0	rw	
k0[2]	32	0	rw	
k1[2]	32	0	rw	
gp[2]	32	0	rw	
sp[2]	32	0	rw	stack pointer
s8[2]	32	0	rw	frame pointer
ra[2]	32	0	rw	
zero[3]	32	0	r-	constant zero
at[3]	32	0	rw	
v0[3]	32	0	rw	
v1[3]	32	0	rw	
a0[3]	32	0	rw	
a1[3]	32	0	rw	
a2[3]	32	0	rw	
a3[3]	32	0	rw	
t0[3]	32	0	rw	
t1[3]	32	0	rw	
t2[3]	32	0	rw	
t3[3]	32	0	rw	
t4[3]	32	0	rw	
t5[3]	32	0	rw	
t6[3]	32	0	rw	
t7[3]	32	0	rw	
s0[3]	32	0	rw	
s1[3]	32	0	rw	
s2[3]	32	0	rw	
s3[3]	32	0	rw	
s4[3]	32	0	rw	
s5[3]	32	0	rw	
s6[3]	32	0	rw	
s7[3]	32	0	rw	
t8[3]	32	0	rw	
t9[3]	32	0	rw	
k0[3]	32	0	rw	
k1[3]	32	0	rw	
gp[3]	32	0	rw	

sp[3]	32	0	rw	stack pointer
s8[3]	32	0	rw	frame pointer
ra[3]	32	0	rw	
zero[4]	32	0	r-	constant zero
at[4]	32	0	rw	
v0[4]	32	0	rw	
v1[4]	32	0	rw	
a0[4]	32	0	rw	
a1[4]	32	0	rw	
a2[4]	32	0	rw	
a3[4]	32	0	rw	
t0[4]	32	0	rw	
t1[4]	32	0	rw	
t2[4]	32	0	rw	
t3[4]	32	0	rw	
t4[4]	32	0	rw	
t5[4]	32	0	rw	
t6[4]	32	0	rw	
t7[4]	32	0	rw	
s0[4]	32	0	rw	
s1[4]	32	0	rw	
s2[4]	32	0	rw	
s3[4]	32	0	rw	
s4[4]	32	0	rw	
s5[4]	32	0	rw	
s6[4]	32	0	rw	
s7[4]	32	0	rw	
t8[4]	32	0	rw	
t9[4]	32	0	rw	
k0[4]	32	0	rw	
k1[4]	32	0	rw	
gp[4]	32	0	rw	
sp[4]	32	0	rw	stack pointer
s8[4]	32	0	rw	frame pointer
ra[4]	32	0	rw	
zero[5]	32	0	r-	constant zero
at[5]	32	0	rw	
v0[5]	32	0	rw	
v1[5]	32	0	rw	
a0[5]	32	0	rw	
a1[5]	32	0	rw	
a2[5]	32	0	rw	
a3[5]	32	0	rw	
t0[5]	32	0	rw	
t1[5]	32	0	rw	
t2[5]	32	0	rw	
t3[5]	32	0	rw	
t4[5]	32	0	rw	
t5[5]	32	0	rw	
t6[5]	32	0	rw	
t7[5]	32	0	rw	
s0[5]	32	0	rw	
s1[5]	32	0	rw	
s2[5]	32	0	rw	
s3[5]	32	0	rw	
s4[5]	32	0	rw	

s5[5]	32	0	rw	
s6[5]	32	0	rw	
s7[5]	32	0	rw	
t8[5]	32	0	rw	
t9[5]	32	0	rw	
k0[5]	32	0	rw	
k1[5]	32	0	rw	
gp[5]	32	0	rw	
sp[5]	32	0	rw	stack pointer
s8[5]	32	0	rw	frame pointer
ra[5]	32	0	rw	
zero[6]	32	0	r-	constant zero
at[6]	32	0	rw	
v0[6]	32	0	rw	
v1[6]	32	0	rw	
a0[6]	32	0	rw	
a1[6]	32	0	rw	
a2[6]	32	0	rw	
a3[6]	32	0	rw	
t0[6]	32	0	rw	
t1[6]	32	0	rw	
t2[6]	32	0	rw	
t3[6]	32	0	rw	
t4[6]	32	0	rw	
t5[6]	32	0	rw	
t6[6]	32	0	rw	
t7[6]	32	0	rw	
s0[6]	32	0	rw	
s1[6]	32	0	rw	
s2[6]	32	0	rw	
s3[6]	32	0	rw	
s4[6]	32	0	rw	
s5[6]	32	0	rw	
s6[6]	32	0	rw	
s7[6]	32	0	rw	
t8[6]	32	0	rw	
t9[6]	32	0	rw	
k0[6]	32	0	rw	
k1[6]	32	0	rw	
gp[6]	32	0	rw	
sp[6]	32	0	rw	stack pointer
s8[6]	32	0	rw	frame pointer
ra[6]	32	0	rw	
zero[7]	32	0	r-	constant zero
at[7]	32	0	rw	
v0[7]	32	0	rw	
v1[7]	32	0	rw	
a0[7]	32	0	rw	
a1[7]	32	0	rw	
a2[7]	32	0	rw	
a3[7]	32	0	rw	
t0[7]	32	0	rw	
t1[7]	32	0	rw	
t2[7]	32	0	rw	
t3[7]	32	0	rw	
t4[7]	32	0	rw	

t5[7]	32	0	rw	
t6[7]	32	0	rw	
t7[7]	32	0	rw	
s0[7]	32	0	rw	
s1[7]	32	0	rw	
s2[7]	32	0	rw	
s3[7]	32	0	rw	
s4[7]	32	0	rw	
s5[7]	32	0	rw	
s6[7]	32	0	rw	
s7[7]	32	0	rw	
t8[7]	32	0	rw	
t9[7]	32	0	rw	
k0[7]	32	0	rw	
k1[7]	32	0	rw	
gp[7]	32	0	rw	
sp[7]	32	0	rw	stack pointer
s8[7]	32	0	rw	frame pointer
ra[7]	32	0	rw	
zero[8]	32	0	r-	constant zero
at[8]	32	0	rw	
v0[8]	32	0	rw	
v1[8]	32	0	rw	
a0[8]	32	0	rw	
a1[8]	32	0	rw	
a2[8]	32	0	rw	
a3[8]	32	0	rw	
t0[8]	32	0	rw	
t1[8]	32	0	rw	
t2[8]	32	0	rw	
t3[8]	32	0	rw	
t4[8]	32	0	rw	
t5[8]	32	0	rw	
t6[8]	32	0	rw	
t7[8]	32	0	rw	
s0[8]	32	0	rw	
s1[8]	32	0	rw	
s2[8]	32	0	rw	
s3[8]	32	0	rw	
s4[8]	32	0	rw	
s5[8]	32	0	rw	
s6[8]	32	0	rw	
s7[8]	32	0	rw	
t8[8]	32	0	rw	
t9[8]	32	0	rw	
k0[8]	32	0	rw	
k1[8]	32	0	rw	
gp[8]	32	0	rw	
sp[8]	32	0	rw	stack pointer
s8[8]	32	0	rw	frame pointer
ra[8]	32	0	rw	
zero[9]	32	0	r-	constant zero
at[9]	32	0	rw	
v0[9]	32	0	rw	
v1[9]	32	0	rw	
a0[9]	32	0	rw	

a1[9]	32	0	rw	
a2[9]	32	0	rw	
a3[9]	32	0	rw	
t0[9]	32	0	rw	
t1[9]	32	0	rw	
t2[9]	32	0	rw	
t3[9]	32	0	rw	
t4[9]	32	0	rw	
t5[9]	32	0	rw	
t6[9]	32	0	rw	
t7[9]	32	0	rw	
s0[9]	32	0	rw	
s1[9]	32	0	rw	
s2[9]	32	0	rw	
s3[9]	32	0	rw	
s4[9]	32	0	rw	
s5[9]	32	0	rw	
s6[9]	32	0	rw	
s7[9]	32	0	rw	
t8[9]	32	0	rw	
t9[9]	32	0	rw	
k0[9]	32	0	rw	
k1[9]	32	0	rw	
gp[9]	32	0	rw	
sp[9]	32	0	rw	stack pointer
s8[9]	32	0	rw	frame pointer
ra[9]	32	0	rw	
zero[10]	32	0	r-	constant zero
at[10]	32	0	rw	
v0[10]	32	0	rw	
v1[10]	32	0	rw	
a0[10]	32	0	rw	
a1[10]	32	0	rw	
a2[10]	32	0	rw	
a3[10]	32	0	rw	
t0[10]	32	0	rw	
t1[10]	32	0	rw	
t2[10]	32	0	rw	
t3[10]	32	0	rw	
t4[10]	32	0	rw	
t5[10]	32	0	rw	
t6[10]	32	0	rw	
t7[10]	32	0	rw	
s0[10]	32	0	rw	
s1[10]	32	0	rw	
s2[10]	32	0	rw	
s3[10]	32	0	rw	
s4[10]	32	0	rw	
s5[10]	32	0	rw	
s6[10]	32	0	rw	
s7[10]	32	0	rw	
t8[10]	32	0	rw	
t9[10]	32	0	rw	
k0[10]	32	0	rw	
k1[10]	32	0	rw	
gp[10]	32	0	rw	

sp[10]	32	0	rw	stack pointer
s8[10]	32	0	rw	frame pointer
ra[10]	32	0	rw	
zero[11]	32	0	r-	constant zero
at[11]	32	0	rw	
v0[11]	32	0	rw	
v1[11]	32	0	rw	
a0[11]	32	0	rw	
a1[11]	32	0	rw	
a2[11]	32	0	rw	
a3[11]	32	0	rw	
t0[11]	32	0	rw	
t1[11]	32	0	rw	
t2[11]	32	0	rw	
t3[11]	32	0	rw	
t4[11]	32	0	rw	
t5[11]	32	0	rw	
t6[11]	32	0	rw	
t7[11]	32	0	rw	
s0[11]	32	0	rw	
s1[11]	32	0	rw	
s2[11]	32	0	rw	
s3[11]	32	0	rw	
s4[11]	32	0	rw	
s5[11]	32	0	rw	
s6[11]	32	0	rw	
s7[11]	32	0	rw	
t8[11]	32	0	rw	
t9[11]	32	0	rw	
k0[11]	32	0	rw	
k1[11]	32	0	rw	
gp[11]	32	0	rw	
sp[11]	32	0	rw	stack pointer
s8[11]	32	0	rw	frame pointer
ra[11]	32	0	rw	
zero[12]	32	0	r-	constant zero
at[12]	32	0	rw	
v0[12]	32	0	rw	
v1[12]	32	0	rw	
a0[12]	32	0	rw	
a1[12]	32	0	rw	
a2[12]	32	0	rw	
a3[12]	32	0	rw	
t0[12]	32	0	rw	
t1[12]	32	0	rw	
t2[12]	32	0	rw	
t3[12]	32	0	rw	
t4[12]	32	0	rw	
t5[12]	32	0	rw	
t6[12]	32	0	rw	
t7[12]	32	0	rw	
s0[12]	32	0	rw	
s1[12]	32	0	rw	
s2[12]	32	0	rw	
s3[12]	32	0	rw	
s4[12]	32	0	rw	

s5[12]	32	0	rw	
s6[12]	32	0	rw	
s7[12]	32	0	rw	
t8[12]	32	0	rw	
t9[12]	32	0	rw	
k0[12]	32	0	rw	
k1[12]	32	0	rw	
gp[12]	32	0	rw	
sp[12]	32	0	rw	stack pointer
s8[12]	32	0	rw	frame pointer
ra[12]	32	0	rw	
zero[13]	32	0	r-	constant zero
at[13]	32	0	rw	
v0[13]	32	0	rw	
v1[13]	32	0	rw	
a0[13]	32	0	rw	
a1[13]	32	0	rw	
a2[13]	32	0	rw	
a3[13]	32	0	rw	
t0[13]	32	0	rw	
t1[13]	32	0	rw	
t2[13]	32	0	rw	
t3[13]	32	0	rw	
t4[13]	32	0	rw	
t5[13]	32	0	rw	
t6[13]	32	0	rw	
t7[13]	32	0	rw	
s0[13]	32	0	rw	
s1[13]	32	0	rw	
s2[13]	32	0	rw	
s3[13]	32	0	rw	
s4[13]	32	0	rw	
s5[13]	32	0	rw	
s6[13]	32	0	rw	
s7[13]	32	0	rw	
t8[13]	32	0	rw	
t9[13]	32	0	rw	
k0[13]	32	0	rw	
k1[13]	32	0	rw	
gp[13]	32	0	rw	
sp[13]	32	0	rw	stack pointer
s8[13]	32	0	rw	frame pointer
ra[13]	32	0	rw	
zero[14]	32	0	r-	constant zero
at[14]	32	0	rw	
v0[14]	32	0	rw	
v1[14]	32	0	rw	
a0[14]	32	0	rw	
a1[14]	32	0	rw	
a2[14]	32	0	rw	
a3[14]	32	0	rw	
t0[14]	32	0	rw	
t1[14]	32	0	rw	
t2[14]	32	0	rw	
t3[14]	32	0	rw	
t4[14]	32	0	rw	

t5[14]	32	0	rw	
t6[14]	32	0	rw	
t7[14]	32	0	rw	
s0[14]	32	0	rw	
s1[14]	32	0	rw	
s2[14]	32	0	rw	
s3[14]	32	0	rw	
s4[14]	32	0	rw	
s5[14]	32	0	rw	
s6[14]	32	0	rw	
s7[14]	32	0	rw	
t8[14]	32	0	rw	
t9[14]	32	0	rw	
k0[14]	32	0	rw	
k1[14]	32	0	rw	
gp[14]	32	0	rw	
sp[14]	32	0	rw	stack pointer
s8[14]	32	0	rw	frame pointer
ra[14]	32	0	rw	
zero[15]	32	0	r-	constant zero
at[15]	32	0	rw	
v0[15]	32	0	rw	
v1[15]	32	0	rw	
a0[15]	32	0	rw	
a1[15]	32	0	rw	
a2[15]	32	0	rw	
a3[15]	32	0	rw	
t0[15]	32	0	rw	
t1[15]	32	0	rw	
t2[15]	32	0	rw	
t3[15]	32	0	rw	
t4[15]	32	0	rw	
t5[15]	32	0	rw	
t6[15]	32	0	rw	
t7[15]	32	0	rw	
s0[15]	32	0	rw	
s1[15]	32	0	rw	
s2[15]	32	0	rw	
s3[15]	32	0	rw	
s4[15]	32	0	rw	
s5[15]	32	0	rw	
s6[15]	32	0	rw	
s7[15]	32	0	rw	
t8[15]	32	0	rw	
t9[15]	32	0	rw	
k0[15]	32	0	rw	
k1[15]	32	0	rw	
gp[15]	32	0	rw	
sp[15]	32	0	rw	stack pointer
s8[15]	32	0	rw	frame pointer
ra[15]	32	0	rw	
r0[0]	32	0	r-	constant zero
r1[0]	32	0	rw	
r2[0]	32	0	rw	
r3[0]	32	0	rw	
r4[0]	32	0	rw	

r5[0]	32	0	rw	
r6[0]	32	0	rw	
r7[0]	32	0	rw	
r8[0]	32	0	rw	
r9[0]	32	0	rw	
r10[0]	32	0	rw	
r11[0]	32	0	rw	
r12[0]	32	0	rw	
r13[0]	32	0	rw	
r14[0]	32	0	rw	
r15[0]	32	0	rw	
r16[0]	32	0	rw	
r17[0]	32	0	rw	
r18[0]	32	0	rw	
r19[0]	32	0	rw	
r20[0]	32	0	rw	
r21[0]	32	0	rw	
r22[0]	32	0	rw	
r23[0]	32	0	rw	
r24[0]	32	0	rw	
r25[0]	32	0	rw	
r26[0]	32	0	rw	
r27[0]	32	0	rw	
r28[0]	32	0	rw	
r29[0]	32	0	rw	stack pointer
r30[0]	32	0	rw	frame pointer
r31[0]	32	0	rw	
r0[1]	32	0	r-	constant zero
r1[1]	32	0	rw	
r2[1]	32	0	rw	
r3[1]	32	0	rw	
r4[1]	32	0	rw	
r5[1]	32	0	rw	
r6[1]	32	0	rw	
r7[1]	32	0	rw	
r8[1]	32	0	rw	
r9[1]	32	0	rw	
r10[1]	32	0	rw	
r11[1]	32	0	rw	
r12[1]	32	0	rw	
r13[1]	32	0	rw	
r14[1]	32	0	rw	
r15[1]	32	0	rw	
r16[1]	32	0	rw	
r17[1]	32	0	rw	
r18[1]	32	0	rw	
r19[1]	32	0	rw	
r20[1]	32	0	rw	
r21[1]	32	0	rw	
r22[1]	32	0	rw	
r23[1]	32	0	rw	
r24[1]	32	0	rw	
r25[1]	32	0	rw	
r26[1]	32	0	rw	
r27[1]	32	0	rw	
r28[1]	32	0	rw	

r29[1]	32	0	rw	stack pointer
r30[1]	32	0	rw	frame pointer
r31[1]	32	0	rw	
r0[2]	32	0	r-	constant zero
r1[2]	32	0	rw	
r2[2]	32	0	rw	
r3[2]	32	0	rw	
r4[2]	32	0	rw	
r5[2]	32	0	rw	
r6[2]	32	0	rw	
r7[2]	32	0	rw	
r8[2]	32	0	rw	
r9[2]	32	0	rw	
r10[2]	32	0	rw	
r11[2]	32	0	rw	
r12[2]	32	0	rw	
r13[2]	32	0	rw	
r14[2]	32	0	rw	
r15[2]	32	0	rw	
r16[2]	32	0	rw	
r17[2]	32	0	rw	
r18[2]	32	0	rw	
r19[2]	32	0	rw	
r20[2]	32	0	rw	
r21[2]	32	0	rw	
r22[2]	32	0	rw	
r23[2]	32	0	rw	
r24[2]	32	0	rw	
r25[2]	32	0	rw	
r26[2]	32	0	rw	
r27[2]	32	0	rw	
r28[2]	32	0	rw	
r29[2]	32	0	rw	stack pointer
r30[2]	32	0	rw	frame pointer
r31[2]	32	0	rw	
r0[3]	32	0	r-	constant zero
r1[3]	32	0	rw	
r2[3]	32	0	rw	
r3[3]	32	0	rw	
r4[3]	32	0	rw	
r5[3]	32	0	rw	
r6[3]	32	0	rw	
r7[3]	32	0	rw	
r8[3]	32	0	rw	
r9[3]	32	0	rw	
r10[3]	32	0	rw	
r11[3]	32	0	rw	
r12[3]	32	0	rw	
r13[3]	32	0	rw	
r14[3]	32	0	rw	
r15[3]	32	0	rw	
r16[3]	32	0	rw	
r17[3]	32	0	rw	
r18[3]	32	0	rw	
r19[3]	32	0	rw	
r20[3]	32	0	rw	

r21[3]	32	0	rw	
r22[3]	32	0	rw	
r23[3]	32	0	rw	
r24[3]	32	0	rw	
r25[3]	32	0	rw	
r26[3]	32	0	rw	
r27[3]	32	0	rw	
r28[3]	32	0	rw	
r29[3]	32	0	rw	stack pointer
r30[3]	32	0	rw	frame pointer
r31[3]	32	0	rw	
r0[4]	32	0	r-	constant zero
r1[4]	32	0	rw	
r2[4]	32	0	rw	
r3[4]	32	0	rw	
r4[4]	32	0	rw	
r5[4]	32	0	rw	
r6[4]	32	0	rw	
r7[4]	32	0	rw	
r8[4]	32	0	rw	
r9[4]	32	0	rw	
r10[4]	32	0	rw	
r11[4]	32	0	rw	
r12[4]	32	0	rw	
r13[4]	32	0	rw	
r14[4]	32	0	rw	
r15[4]	32	0	rw	
r16[4]	32	0	rw	
r17[4]	32	0	rw	
r18[4]	32	0	rw	
r19[4]	32	0	rw	
r20[4]	32	0	rw	
r21[4]	32	0	rw	
r22[4]	32	0	rw	
r23[4]	32	0	rw	
r24[4]	32	0	rw	
r25[4]	32	0	rw	
r26[4]	32	0	rw	
r27[4]	32	0	rw	
r28[4]	32	0	rw	
r29[4]	32	0	rw	stack pointer
r30[4]	32	0	rw	frame pointer
r31[4]	32	0	rw	
r0[5]	32	0	r-	constant zero
r1[5]	32	0	rw	
r2[5]	32	0	rw	
r3[5]	32	0	rw	
r4[5]	32	0	rw	
r5[5]	32	0	rw	
r6[5]	32	0	rw	
r7[5]	32	0	rw	
r8[5]	32	0	rw	
r9[5]	32	0	rw	
r10[5]	32	0	rw	
r11[5]	32	0	rw	
r12[5]	32	0	rw	

r13[5]	32	0	rw	
r14[5]	32	0	rw	
r15[5]	32	0	rw	
r16[5]	32	0	rw	
r17[5]	32	0	rw	
r18[5]	32	0	rw	
r19[5]	32	0	rw	
r20[5]	32	0	rw	
r21[5]	32	0	rw	
r22[5]	32	0	rw	
r23[5]	32	0	rw	
r24[5]	32	0	rw	
r25[5]	32	0	rw	
r26[5]	32	0	rw	
r27[5]	32	0	rw	
r28[5]	32	0	rw	
r29[5]	32	0	rw	stack pointer
r30[5]	32	0	rw	frame pointer
r31[5]	32	0	rw	
r0[6]	32	0	r-	constant zero
r1[6]	32	0	rw	
r2[6]	32	0	rw	
r3[6]	32	0	rw	
r4[6]	32	0	rw	
r5[6]	32	0	rw	
r6[6]	32	0	rw	
r7[6]	32	0	rw	
r8[6]	32	0	rw	
r9[6]	32	0	rw	
r10[6]	32	0	rw	
r11[6]	32	0	rw	
r12[6]	32	0	rw	
r13[6]	32	0	rw	
r14[6]	32	0	rw	
r15[6]	32	0	rw	
r16[6]	32	0	rw	
r17[6]	32	0	rw	
r18[6]	32	0	rw	
r19[6]	32	0	rw	
r20[6]	32	0	rw	
r21[6]	32	0	rw	
r22[6]	32	0	rw	
r23[6]	32	0	rw	
r24[6]	32	0	rw	
r25[6]	32	0	rw	
r26[6]	32	0	rw	
r27[6]	32	0	rw	
r28[6]	32	0	rw	
r29[6]	32	0	rw	stack pointer
r30[6]	32	0	rw	frame pointer
r31[6]	32	0	rw	
r0[7]	32	0	r-	constant zero
r1[7]	32	0	rw	
r2[7]	32	0	rw	
r3[7]	32	0	rw	
r4[7]	32	0	rw	

r5[7]	32	0	rw	
r6[7]	32	0	rw	
r7[7]	32	0	rw	
r8[7]	32	0	rw	
r9[7]	32	0	rw	
r10[7]	32	0	rw	
r11[7]	32	0	rw	
r12[7]	32	0	rw	
r13[7]	32	0	rw	
r14[7]	32	0	rw	
r15[7]	32	0	rw	
r16[7]	32	0	rw	
r17[7]	32	0	rw	
r18[7]	32	0	rw	
r19[7]	32	0	rw	
r20[7]	32	0	rw	
r21[7]	32	0	rw	
r22[7]	32	0	rw	
r23[7]	32	0	rw	
r24[7]	32	0	rw	
r25[7]	32	0	rw	
r26[7]	32	0	rw	
r27[7]	32	0	rw	
r28[7]	32	0	rw	
r29[7]	32	0	rw	stack pointer
r30[7]	32	0	rw	frame pointer
r31[7]	32	0	rw	
r0[8]	32	0	r-	constant zero
r1[8]	32	0	rw	
r2[8]	32	0	rw	
r3[8]	32	0	rw	
r4[8]	32	0	rw	
r5[8]	32	0	rw	
r6[8]	32	0	rw	
r7[8]	32	0	rw	
r8[8]	32	0	rw	
r9[8]	32	0	rw	
r10[8]	32	0	rw	
r11[8]	32	0	rw	
r12[8]	32	0	rw	
r13[8]	32	0	rw	
r14[8]	32	0	rw	
r15[8]	32	0	rw	
r16[8]	32	0	rw	
r17[8]	32	0	rw	
r18[8]	32	0	rw	
r19[8]	32	0	rw	
r20[8]	32	0	rw	
r21[8]	32	0	rw	
r22[8]	32	0	rw	
r23[8]	32	0	rw	
r24[8]	32	0	rw	
r25[8]	32	0	rw	
r26[8]	32	0	rw	
r27[8]	32	0	rw	
r28[8]	32	0	rw	

r29[8]	32	0	rw	stack pointer
r30[8]	32	0	rw	frame pointer
r31[8]	32	0	rw	
r0[9]	32	0	r-	constant zero
r1[9]	32	0	rw	
r2[9]	32	0	rw	
r3[9]	32	0	rw	
r4[9]	32	0	rw	
r5[9]	32	0	rw	
r6[9]	32	0	rw	
r7[9]	32	0	rw	
r8[9]	32	0	rw	
r9[9]	32	0	rw	
r10[9]	32	0	rw	
r11[9]	32	0	rw	
r12[9]	32	0	rw	
r13[9]	32	0	rw	
r14[9]	32	0	rw	
r15[9]	32	0	rw	
r16[9]	32	0	rw	
r17[9]	32	0	rw	
r18[9]	32	0	rw	
r19[9]	32	0	rw	
r20[9]	32	0	rw	
r21[9]	32	0	rw	
r22[9]	32	0	rw	
r23[9]	32	0	rw	
r24[9]	32	0	rw	
r25[9]	32	0	rw	
r26[9]	32	0	rw	
r27[9]	32	0	rw	
r28[9]	32	0	rw	
r29[9]	32	0	rw	stack pointer
r30[9]	32	0	rw	frame pointer
r31[9]	32	0	rw	
r0[10]	32	0	r-	constant zero
r1[10]	32	0	rw	
r2[10]	32	0	rw	
r3[10]	32	0	rw	
r4[10]	32	0	rw	
r5[10]	32	0	rw	
r6[10]	32	0	rw	
r7[10]	32	0	rw	
r8[10]	32	0	rw	
r9[10]	32	0	rw	
r10[10]	32	0	rw	
r11[10]	32	0	rw	
r12[10]	32	0	rw	
r13[10]	32	0	rw	
r14[10]	32	0	rw	
r15[10]	32	0	rw	
r16[10]	32	0	rw	
r17[10]	32	0	rw	
r18[10]	32	0	rw	
r19[10]	32	0	rw	
r20[10]	32	0	rw	

r21[10]	32	0	rw	
r22[10]	32	0	rw	
r23[10]	32	0	rw	
r24[10]	32	0	rw	
r25[10]	32	0	rw	
r26[10]	32	0	rw	
r27[10]	32	0	rw	
r28[10]	32	0	rw	
r29[10]	32	0	rw	stack pointer
r30[10]	32	0	rw	frame pointer
r31[10]	32	0	rw	
r0[11]	32	0	r-	constant zero
r1[11]	32	0	rw	
r2[11]	32	0	rw	
r3[11]	32	0	rw	
r4[11]	32	0	rw	
r5[11]	32	0	rw	
r6[11]	32	0	rw	
r7[11]	32	0	rw	
r8[11]	32	0	rw	
r9[11]	32	0	rw	
r10[11]	32	0	rw	
r11[11]	32	0	rw	
r12[11]	32	0	rw	
r13[11]	32	0	rw	
r14[11]	32	0	rw	
r15[11]	32	0	rw	
r16[11]	32	0	rw	
r17[11]	32	0	rw	
r18[11]	32	0	rw	
r19[11]	32	0	rw	
r20[11]	32	0	rw	
r21[11]	32	0	rw	
r22[11]	32	0	rw	
r23[11]	32	0	rw	
r24[11]	32	0	rw	
r25[11]	32	0	rw	
r26[11]	32	0	rw	
r27[11]	32	0	rw	
r28[11]	32	0	rw	
r29[11]	32	0	rw	stack pointer
r30[11]	32	0	rw	frame pointer
r31[11]	32	0	rw	
r0[12]	32	0	r-	constant zero
r1[12]	32	0	rw	
r2[12]	32	0	rw	
r3[12]	32	0	rw	
r4[12]	32	0	rw	
r5[12]	32	0	rw	
r6[12]	32	0	rw	
r7[12]	32	0	rw	
r8[12]	32	0	rw	
r9[12]	32	0	rw	
r10[12]	32	0	rw	
r11[12]	32	0	rw	
r12[12]	32	0	rw	

r13[12]	32	0	rw	
r14[12]	32	0	rw	
r15[12]	32	0	rw	
r16[12]	32	0	rw	
r17[12]	32	0	rw	
r18[12]	32	0	rw	
r19[12]	32	0	rw	
r20[12]	32	0	rw	
r21[12]	32	0	rw	
r22[12]	32	0	rw	
r23[12]	32	0	rw	
r24[12]	32	0	rw	
r25[12]	32	0	rw	
r26[12]	32	0	rw	
r27[12]	32	0	rw	
r28[12]	32	0	rw	
r29[12]	32	0	rw	stack pointer
r30[12]	32	0	rw	frame pointer
r31[12]	32	0	rw	
r0[13]	32	0	r-	constant zero
r1[13]	32	0	rw	
r2[13]	32	0	rw	
r3[13]	32	0	rw	
r4[13]	32	0	rw	
r5[13]	32	0	rw	
r6[13]	32	0	rw	
r7[13]	32	0	rw	
r8[13]	32	0	rw	
r9[13]	32	0	rw	
r10[13]	32	0	rw	
r11[13]	32	0	rw	
r12[13]	32	0	rw	
r13[13]	32	0	rw	
r14[13]	32	0	rw	
r15[13]	32	0	rw	
r16[13]	32	0	rw	
r17[13]	32	0	rw	
r18[13]	32	0	rw	
r19[13]	32	0	rw	
r20[13]	32	0	rw	
r21[13]	32	0	rw	
r22[13]	32	0	rw	
r23[13]	32	0	rw	
r24[13]	32	0	rw	
r25[13]	32	0	rw	
r26[13]	32	0	rw	
r27[13]	32	0	rw	
r28[13]	32	0	rw	
r29[13]	32	0	rw	stack pointer
r30[13]	32	0	rw	frame pointer
r31[13]	32	0	rw	
r0[14]	32	0	r-	constant zero
r1[14]	32	0	rw	
r2[14]	32	0	rw	
r3[14]	32	0	rw	
r4[14]	32	0	rw	

r5[14]	32	0	rw	
r6[14]	32	0	rw	
r7[14]	32	0	rw	
r8[14]	32	0	rw	
r9[14]	32	0	rw	
r10[14]	32	0	rw	
r11[14]	32	0	rw	
r12[14]	32	0	rw	
r13[14]	32	0	rw	
r14[14]	32	0	rw	
r15[14]	32	0	rw	
r16[14]	32	0	rw	
r17[14]	32	0	rw	
r18[14]	32	0	rw	
r19[14]	32	0	rw	
r20[14]	32	0	rw	
r21[14]	32	0	rw	
r22[14]	32	0	rw	
r23[14]	32	0	rw	
r24[14]	32	0	rw	
r25[14]	32	0	rw	
r26[14]	32	0	rw	
r27[14]	32	0	rw	
r28[14]	32	0	rw	
r29[14]	32	0	rw	stack pointer
r30[14]	32	0	rw	frame pointer
r31[14]	32	0	rw	
r0[15]	32	0	r-	constant zero
r1[15]	32	0	rw	
r2[15]	32	0	rw	
r3[15]	32	0	rw	
r4[15]	32	0	rw	
r5[15]	32	0	rw	
r6[15]	32	0	rw	
r7[15]	32	0	rw	
r8[15]	32	0	rw	
r9[15]	32	0	rw	
r10[15]	32	0	rw	
r11[15]	32	0	rw	
r12[15]	32	0	rw	
r13[15]	32	0	rw	
r14[15]	32	0	rw	
r15[15]	32	0	rw	
r16[15]	32	0	rw	
r17[15]	32	0	rw	
r18[15]	32	0	rw	
r19[15]	32	0	rw	
r20[15]	32	0	rw	
r21[15]	32	0	rw	
r22[15]	32	0	rw	
r23[15]	32	0	rw	
r24[15]	32	0	rw	
r25[15]	32	0	rw	
r26[15]	32	0	rw	
r27[15]	32	0	rw	
r28[15]	32	0	rw	

r29[15]	32	0	rw	stack pointer
r30[15]	32	0	rw	frame pointer
r31[15]	32	0	rw	

Table 13.4: Registers at level 1, type:CPU group:Shadow

13.1.5 COP0

Registers at level:1, type:CPU group:COP0

Name	Bits	Initial-Hex	RW	Description
sr	32	400004	rw	CP0 register 12/0 (status)
bad	32	0	rw	CP0 register 8/0 (badvaddr)
cause	32	0	rw	CP0 register 13/0 (cause)
index	32	0	rw	CP0 register 0/0
random	32	0	rw	CP0 register 1/0
entrylo0	32	0	rw	CP0 register 2/0
entrylo1	32	0	rw	CP0 register 3/0
context	32	0	rw	CP0 register 4/0
userlocal	32	0	rw	CP0 register 4/2
pagemask	32	0	rw	CP0 register 5/0
pagegrain	32	0	rw	CP0 register 5/1
wired	32	0	rw	CP0 register 6/0
hwrena	32	0	rw	CP0 register 7/0
badvaddr	32	0	rw	CP0 register 8/0
badinstr	32	0	rw	CP0 register 8/1
badinstrp	32	0	rw	CP0 register 8/2
count	32	0	rw	CP0 register 9/0
entryhi	32	0	rw	CP0 register 10/0
guestctl1	32	0	rw	CP0 register 10/4
guestctl2	32	0	rw	CP0 register 10/5
guestctl3	32	0	rw	CP0 register 10/6
compare	32	0	rw	CP0 register 11/0
guestctl0ext	32	40	rw	CP0 register 11/4
status	32	400004	rw	CP0 register 12/0
intctl	32	e3830000	rw	CP0 register 12/1
srctl	32	3c000000	rw	CP0 register 12/2
srsmap	32	0	rw	CP0 register 12/3
viewipl	32	0	rw	CP0 register 12/4
srsmap2	32	0	rw	CP0 register 12/5
guestctl0	32	c4c00fc	rw	CP0 register 12/6
gtoffset	32	0	rw	CP0 register 12/7
viewripl	32	0	rw	CP0 register 13/4
nestedexc	32	0	rw	CP0 register 13/5
epc	32	0	rw	CP0 register 14/0
nestedepc	32	0	rw	CP0 register 14/2
prid	32	1a720	rw	CP0 register 15/0
ebase	32	80000000	rw	CP0 register 15/1
cdmmbase	32	0	rw	CP0 register 15/2
config	32	81a08482	rw	CP0 register 16/0
config1	32	bf1a4d03	rw	CP0 register 16/1
config2	32	80000000	rw	CP0 register 16/2
config3	32	8ca2bc28	rw	CP0 register 16/3
config4	32	a00c0000	rw	CP0 register 16/4
config5	32	1	rw	CP0 register 16/5
config6	32	0	rw	CP0 register 16/6

config7	32	80040000	rw	CP0 register 16/7
lladdr	32	0	rw	CP0 register 17/0
debug	32	2028000	rw	CP0 register 23/0
depc	32	0	rw	CP0 register 24/0
errctl	32	0	rw	CP0 register 26/0
itaglo	32	0	rw	CP0 register 28/0
idatalo	32	0	rw	CP0 register 28/1
dtaglo	32	0	rw	CP0 register 28/2
ddatalo	32	0	rw	CP0 register 28/3
l23taglo	32	0	rw	CP0 register 28/4
l23datalo	32	0	rw	CP0 register 28/5
itaghi	32	0	rw	CP0 register 29/0
idatahi	32	0	rw	CP0 register 29/1
dtaghi	32	0	rw	CP0 register 29/2
l23datahi	32	0	rw	CP0 register 29/5
errorepc	32	0	rw	CP0 register 30/0
desave	32	0	rw	CP0 register 31/0
kscratch1	32	0	rw	CP0 register 31/2
kscratch2	32	0	rw	CP0 register 31/3
guestindex	32	0	rw	CP0 guest register 0/0
guestrandom	32	0	rw	CP0 guest register 1/0
guestentrylo0	32	0	rw	CP0 guest register 2/0
guestentrylo1	32	0	rw	CP0 guest register 3/0
guestcontext	32	0	rw	CP0 guest register 4/0
guestuserlocal	32	0	rw	CP0 guest register 4/2
guestpagemask	32	0	rw	CP0 guest register 5/0
guestpagegrain	32	0	rw	CP0 guest register 5/1
guestwired	32	0	rw	CP0 guest register 6/0
guesthwrena	32	0	rw	CP0 guest register 7/0
guestbadvaddr	32	0	rw	CP0 guest register 8/0
guestbadinstr	32	0	rw	CP0 guest register 8/1
guestbadinstrp	32	0	rw	CP0 guest register 8/2
guestcount	32	0	rw	CP0 guest register 9/0
guestentryhi	32	0	rw	CP0 guest register 10/0
guestguestctl1	32	0	rw	CP0 guest register 10/4
guestguestctl2	32	0	rw	CP0 guest register 10/5
guestguestctl3	32	0	rw	CP0 guest register 10/6
guestcompare	32	0	rw	CP0 guest register 11/0
guestguestctl0ext	32	0	rw	CP0 guest register 11/4
gueststatus	32	400004	rw	CP0 guest register 12/0
guestintctl	32	e3830000	rw	CP0 guest register 12/1
guestsrctl	32	3c000000	rw	CP0 guest register 12/2
guestsrsmmap	32	0	rw	CP0 guest register 12/3
guestviewipl	32	0	rw	CP0 guest register 12/4
guestsrsmmap2	32	0	rw	CP0 guest register 12/5
guestguestctl0	32	0	rw	CP0 guest register 12/6
guestgtoffset	32	0	rw	CP0 guest register 12/7
guestcause	32	0	rw	CP0 guest register 13/0
guestviewripl	32	0	rw	CP0 guest register 13/4
guestnestedexc	32	0	rw	CP0 guest register 13/5
guestepc	32	0	rw	CP0 guest register 14/0
guestnestedepc	32	0	rw	CP0 guest register 14/2
guestprid	32	0	rw	CP0 guest register 15/0
guestbase	32	80000000	rw	CP0 guest register 15/1
guestcdmmbase	32	0	rw	CP0 guest register 15/2
guestconfig	32	81a08482	rw	CP0 guest register 16/0

guestconfig1	32	bf1a4d01	rw	CP0 guest register 16/1
guestconfig2	32	80000000	rw	CP0 guest register 16/2
guestconfig3	32	8c22bc20	rw	CP0 guest register 16/3
guestconfig4	32	a00c0000	rw	CP0 guest register 16/4
guestconfig5	32	1	rw	CP0 guest register 16/5
guestconfig6	32	0	rw	CP0 guest register 16/6
guestconfig7	32	0	rw	CP0 guest register 16/7
guestlladdr	32	0	rw	CP0 guest register 17/0
guestdebug	32	0	rw	CP0 guest register 23/0
guestdepc	32	0	rw	CP0 guest register 24/0
guesterrctl	32	0	rw	CP0 guest register 26/0
guestitaglo	32	0	rw	CP0 guest register 28/0
guestidatalo	32	0	rw	CP0 guest register 28/1
guestdtaglo	32	0	rw	CP0 guest register 28/2
guestddatalo	32	0	rw	CP0 guest register 28/3
guestl23taglo	32	0	rw	CP0 guest register 28/4
guestl23datalo	32	0	rw	CP0 guest register 28/5
guestitaghi	32	0	rw	CP0 guest register 29/0
guestidatahi	32	0	rw	CP0 guest register 29/1
guestdtaghi	32	0	rw	CP0 guest register 29/2
guestl23datahi	32	0	rw	CP0 guest register 29/5
guesterrorepc	32	0	rw	CP0 guest register 30/0
guestdesave	32	0	rw	CP0 guest register 31/0
guestkscratch1	32	0	rw	CP0 guest register 31/2
guestkscratch2	32	0	rw	CP0 guest register 31/3

Table 13.5: Registers at level 1, type:CPU group:COP0

13.1.6 SPRAM

Registers at level:1, type:CPU group:SPRAM

Name	Bits	Initial-Hex	RW	Description
ISPRAM_INDEX	8	0	rw	
ISPRAM_ENABLE	8	0	rw	
ISPRAM_SIZE	8	0	rw	
ISPRAM_BASE	64	0	rw	
ISPRAM_OFFSET	32	0	rw	
ISPRAM_FILE	64	-	-w	
ISPRAM_READ	32	-	-w	
ISPRAM_WRITE	32	-	-w	
DSPRAM_INDEX	8	0	rw	
DSPRAM_ENABLE	8	0	rw	
DSPRAM_SIZE	8	0	rw	
DSPRAM_BASE	64	0	rw	
DSPRAM_OFFSET	32	0	rw	
DSPRAM_READ	32	-	-w	
DSPRAM_WRITE	32	-	-w	

Table 13.6: Registers at level 1, type:CPU group:SPRAM

13.1.7 Integration support

Registers at level:1, type:CPU group:Integration_support

Name	Bits	Initial-Hex	RW	Description
stop	32	0	rw	write with non-zero to stop processor

Table 13.7: Registers at level 1, type:CPU group:Integration.support